

公式Latest News、Forumで挙がったTopic等のまとめ、  
まとめ終了までメモ程度に見ておいてください。

## [公式ニュースリリース](#)

最新のニュース

### **IT ' S THE JULY RE-ROLL WEEKEND IN LEGENDS OF NORRATH™! - 07/11/2008**

The second time could be a charm during the July Legends of Norrath Loot Re-Roll! Check out the two new loot cards we're adding to Legends of Norrath™ Oathbreaker booster packs.

#### **This month's cards:**

##### [Riftseeker Great Hammer Ornament\(EQ1\)](#)

Riftseeker Great Hammer Ornamentation (4EQ23): Enchants two-handed blunt weapons with the chaotic magic of the Riftseekers, dealing up to 160 damage.

##### [Painting: Sporal Scavenger\(EQ2\)](#)

Painting: Sporal Scavenger (4EQII23): Wall Picture - grants a rent-status reduction of 300.

And if you've previously opened an Oathbreaker booster pack, you'll still have a chance to receive one of these new loot cards! That's why we call it a re-roll!

Be sure to visit Legends of Norrath starting Friday, July 11, and you could score some cool new loot.

7月のLoot Re-Roll情報です。

上記のLoot Cardが追加され、過去購入分まで遡って取得判定が行われます。

7/11 (日本時間だと7/12?)以降にチェックしてみましょう。

### **WE ' RE OFFERING SIZZLING NEW PROMOS FOR THE JULY LOOT TOURNAMENT WEEKEND IN LEGENDS OF NORRATH™! - 07/11/2008**

Fire up your PC and join us in Legends of Norrath for a smoking-hot Loot Tournament Weekend July 19th and 20th! Participating players can receive extraordinary promotional cards and in-game loot rewards! Each event starts when all slots have been filled in the tournament. Game play is fun and non-competitive because everyone who participates reaps rewards!

#### [Talisman of Pure Chaos](#)

#### [Familiar of Warden Hanvar\(EQ1\)](#)

#### [Cloak of Dark Energy\(EQ2\)](#)

For just ten (10) event passes, each participant will receive three (3) Legends of Norrath booster packs, a Talisman of Pure Chaos (4 P 6) promotional card and his or her choice of either an EverQuestfi Familiar of Warden Hanvar (4 EQ P2) or EverQuestfi II Cloak of Dark Energy (4 EQII P2) loot card depending upon their system settings! Participating players who place in the top 25 of each event receive additional booster packs. **Please note that participation is limited to U.S. residents only.**

7月度のLoot Tournament情報です。

なかなか使いでのありそうなItemが今回のPromoカードです。

例によって参加できないのでPack販売を待ちましょう。

### **Announcing the Star Wars Galaxies Trading Card Game: Champions of the Force™! - 07/02/2008**

#### [SWG: Champions of the Force logo](#)

Sony Online Entertainment is proud to announce the *Star WarsGalaxies* Trading Card Game! This brand new online TCG is the first ever card game based on the *Star Wars* Galaxies universe! Subscribers to *Star WarsGalaxies* will be able to:

- Choose between the light and dark sides of the Force and fight virtual matches for the Rebel or Imperial factions,
- Challenge their skills in story-based solo play or against other players in epic one-on-one battles,
- Find more than 20 "loot" cards in the first release, *Champions of the Force*, that can be redeemed for fantastic virtual items for use in the *Star WarsGalaxies* massively multiplayer game!

In addition, *Star WarsGalaxies* subscribers will receive five free *Star WarsGalaxies* Trading Card Game booster packs every month as part of their regular subscription to the game.

More information on the *Star WarsGalaxies* Trading Card Game and its first release, *Champions of the Force*, can be found at [www.StarWarsGalaxies.com/tradingcardgame](http://www.StarWarsGalaxies.com/tradingcardgame).

[Click here to read the press release.](#)

(SOE的には) TCG+MMOはいけると踏んだようです。  
今度はSWGベースのTCGを開発したようですが...  
リンク先を見た感じでは、大体LoNと同じようなシステムのようです。

### **EverQuestfi Ornament Loot Card Upgrades - 07/02/2008**

Magus Alaria in the Guild Lobby has a new offering for EverQuest players starting Wednesday, July 9th. For a small fee, you can use her mutation tools to change any of your Ornaments from the Oathbreaker expansion for Legends of Norrath™ into Ornamentations. Players have wanted the cool looks of the new Ornaments without sacrificing an augmentation slot. Now you have a choice with these Loot Cards!

Ornamentations are single use containers that permanently change the look of a weapon, but have no effects or stats; once you use them they can't be re-used. Ornaments take up an augmentation slot and are re-usable with effects and stats attached.

Legends of Norrath Oathbreaker is currently available! For the complete list of Oathbreaker loot cards visit the [OathbreakerRewards page](#).

EQ1用のOrnamentation系Loot Itemに関する情報です。  
若干用語が分からないのでざっくりですが、Oathbreakerで手に入るOrnamentアイテム（武器の見た目変更）を、  
使い捨てではなくなるように修正した...ということではないでしょうか。  
とにかく、取り外し用のキットが貰えるようなので、Guild Lobbyとやらでなんとかしてください。  
...augmentationって、アドーンメントみたいなものでいいんでしょうか？

### **STAY COOL THIS FOURTH OF JULY WITH A FOUR-DAY LOOT TOURNAMENT WEEKEND IN LEGENDS OF NORRATH™!! - 06/30/2008**

Want to stay cool this holiday weekend? Take the Fourth of July weekend off and join us in *Legends of Norrath* for four days of great gameplay and cool loot cards!

For just five (5) event passes, bring your best deck, join an eight-player queue and let the fun begin! Each event starts when all slots have been filled in the tournament. Each player will receive either a *Nimbus of the Frozen Gelidran* (4 EQ P1) or *Turtle Helm* (4 EQII P1) loot card! *Oathbreaker* booster packs will be awarded to the top three places and every player receives at least one booster pack!

[Nimbus of the Frozen Gelidran\(EQ1\)](#)

Surrounds the caster with a frost cloud of the Gelidran.

### [Turtle Helm\(EQ2\)](#)

The fabled Turtleshell Helm.

Celebrate a long, hot weekend with cool loot cards and some great online gaming with Legends of Norrath!

Please note that participation is limited to U.S. residents only.

7月度のLoot Tournamentです。

今回はPromoカード無しで、参加がEP5枚になった代わりにBoosterも1パックしかついて来ないようです。

以前よりも微妙にマージン取ってるところがセコイ気がしないでもないです。

### **Legends of Norrath™ Promo Weekend 7/3 – 7/6 - 06/30/2008**

It's Legends of Norrath Promo Weekend time and we're celebrating with an extended weekend of "phat lewt!" Throughout this promo weekend, EverQuestfi and EverQuestfi II players should see an increase in drops of Legends of Norrath™ booster packs, starter decks and combo packs throughout this Promo Weekend. And there are two great new promo cards to watch out for! If you're not a fan of giant spiders, Terrorantula (4 P 5) will give you chills. And the Meatbeast (4 P 4)? You just have to see that one to believe it.

### [Terrorantula\(4P5\)](#)

### [Meatbeast\(4P6\)](#)

The July Legends of Norrath Promo Weekend is scheduled to begin at 2 p.m. (PDT) Thursday, July 3, 2008, and conclude at 6 p.m. (PDT) on Sunday, July 6, 2008

7月度のPromo Weekendです。

EQ2プレイヤーの皆さんにはおなじみの牛？がついにカード化です。

能力的にはTerrorantulaの方が面白そうですが...

Drop期間は日本時間7/4 6:00 ~ 7/7 10:00です。

### **SOE Player of the Year 2008 - 06/30/2008**

### [Player of the Year logo](#)

*That time of year is almost here...*

The time when SOE players from near and far gather in one place to celebrate their favorite MMOs by engaging in fun, food and fraternization! But there will be some that walk among the crowd... a couple players so respected by their gaming peers that they will have the distinct honor of being crowned SOE's second annual Players of the Year!

### ***Will you be one of them?***

To celebrate the 2008 Las Vegas Fan Faire (Aug. 14-17), Sony Online Entertainment will select and bring two lucky players to the Hilton Hotel to join in the festivities. So, here's your chance to nominate a friend (or even yourself) for this coveted title! We want to know who YOU think is the most deserving and why.

From Wednesday, July 2, 2008, (12:01 am, US Pacific Time) through Friday, July 11, 2008 at (11:59 pm, US Pacific Time), Sony Online Entertainment will be hosting the Official Fan Faire "**Players of the Year**" contest. Participating games include EverQuest, EverQuest II, Star Wars Galaxies, Vanguard: Saga of Heroes, EverQuest Online Adventures, The Matrix Online and PlanetSide.

*Good luck to everyone and we hope to see you all in Las Vegas for Fan Faire!*

### **Contest:**

Do you know someone who is the poster child for your MMO? Someone so dedicated that they walk around bloodshot and sleep deprived in their favorite wrinkled gaming T-shirts and baseball caps (*what else would they be wearing?*). Someone who goes so above and beyond the call of duty helping other community members in-game, out-of-game and everywhere in-between that they're practically an online Mother Theresa? Well, they just might be the perfect candidate for SOE Player of the Year and we want to know more about them!

Nominate a fellow player (*or yourself*) by writing a 200 word (*or less*) letter or role-play story explaining why the person deserves to be an SOE Player of the Year. Optional - you can also include a link to an image (*screen capture, artwork, video or photo*) with your entry as support for your story but please note that a written submission is still required.

### **How to Enter:**

Please view the Official Contest Rules to determine eligibility for this contest before submitting an entry.

Submissions should be sent in an e-mail to [SOEContests@soe.sony.com](mailto:SOEContests@soe.sony.com). Be sure to include all of the following information with your submission:

- Subject of Email: SOE Player of the Year - Main Game Name (Include game name in the subject).
- Real Name:
- Character Name:
- Server Name:
- Station Name: (User Name - do not include passwords)
- Mailing Address: (Street Address Apt #, City, Zip Code - Do not use PO Box)
- Forum Community Handle: (If applicable)
- E-mail Address:
- Submission Text:
- The written entry can be placed directly in the body of the email.
- Written entries should be plain text (.txt), word document (.doc), or rich text (.rtf).
- Entries should be in Times New Roman text format, font size 12.
- Please do not use indents, smiley faces, or all caps and avoid slang terms unless it fits within the theme of your entry.
- Spell out server names, city names, and other terminology as much as possible.
- Please use spell checker before submitting the entry. Entries will be reviewed for typos but those that require too much editing may be disqualified.
- Length: 200 words or less.

### **Additional Nomination Submission Information:**

- If you are nominating someone as Player of the Year, you may want to let them know in case they would prefer not to be considered.
- We will not need you to include their station account or mailing address. We only need Character Name and Server name. We'll retrieve the extra information where needed.
- Be sure to have the person you are nominating update their email address on their Sony Station account.

#### **Optional Image Information:**

- You can include a link to where the image (screen capture, artwork, video or photo) is hosted but all files must be hosted externally. The supporting image work will not be downloaded so it has to be readily accessible in that location.
- Do not include anything with your submission that is copyrighted.

## Contest Rules:

1. Please review the Official Contest Rules before submitting a nomination.
2. Nominees must be an active SOE subscriber to at least one of the games with account being in good standing.
3. Must be a US resident and 21 years of age.
4. Please remember to stay within the Terms of Service Agreement when participating in this contest or you will be disqualified and further action may be taken. This includes inappropriate names, words, or images.
5. Within the Terms of Service Agreement, it states that by submitting (e.g., uploading or transmitting) Content to an SOE Communication Feature, you automatically grant SOE the royalty-free, perpetual, irrevocable, non-exclusive, and fully sublicensable right and license to use, reproduce, modify, adapt, publish, translate, create derivative works from, distribute, perform and display such Content (in whole or part) worldwide and/or to incorporate it in other works in any form, media, or technology now known or later developed. In addition, you warrant that any and all so-called "moral rights" in the Content have been waived.

<抜粋>

### Contest Rules:

**3. Must be a US resident and 21 years of age.**

斜め読みで真っ先に見つけて良かった・・・。  
要するに、Fan Faireで行われるLoN大会の参加申し込み要項だそうです。  
上記のように参加できないそうなので忘れてください。

紛らわしいので一応補足。  
GenConで行われる賞金付きの大会とは別物です。  
あちらは（現地に行けば）参加可能です。

## Legends of Norrath Living Legacy Photo Contest - 06/27/2008

Do you have what it takes to become a Living Legacy in the Legends of Norrath™, EverQuest® or EverQuest II® worlds? Prove it!

SOE is giving you a unique opportunity to become a true Living Legacy and cement yourself into EverQuest or EverQuest II for posterity.

### What Is The Contest?

SOE is looking for two players; one from EverQuest and one from EverQuest II, to prove their passion for their favorite MMO. If you're one of those players, you can win some incredible prizes!

### What Can I Win?

SOE will select two winners, one EverQuest player and one EverQuest II player. Winners will receive:

The winner's image likeness painted into a Legends of Norrath card for release in a future Legends of Norrath set by artist Kieran Yanner

A trip to the SOE Fan Faire 2008 for the unveiling of their image at the Grand Banquet, August 16, 2008

A print of their Legends of Norrath image

Additionally, the winners will receive one of the following depending upon their game preference:

The EverQuest winner will have their image made into a statue to be placed within the Guild Hall in the game!

The EverQuest II winner will have their image made into a picture that can be hung inside their virtual house!

### What Do I Do In The Picture?

Here are some examples of how Kieran has turned ordinary EQ and EQII players into Legends of Norrath icons!

Feel free to go above and beyond these examples for your entry! Tie a bath towel around your neck for a flowing cape. Hold a rake in front of you as a menacing halberd. Shine the light up from the floor or from overhead to create interesting shadows. The more you give Kieran to work with, the more interesting your image is and the better chance you have to win!

For details on submitting your image, visit the [Official Contest Page](#).

Living Legacy関連のイベントのお知らせです。  
それらしい写真を送って、毎度お馴染みの写真改造アーティストKieran Yanner先生にカード化してもらおうという趣旨だそうです。  
EQ1/EQ2部門でそれぞれ1名がカード化される感じでしょうか。  
あとは、Fan Faireの招待なんかも付くようです。

### Changes to Sprint Promo Card Rewards! - 06/26/2008

June was a great month for the all-new *Legends of Norrath* Monthly Sprint Events! Hundreds of players stopped in for some great nightly game play and rivalries and competitions are already being formed! We've also been listening closely to your feedback on the events. Based on that, we have decided to make a couple of changes to the way players earn Sprint reward promo cards. Players will now earn Sprint promo cards at the following rate:

30 Sprint Points = 1 Promo Card  
40 Sprint Points = 2 Promo Cards  
50 Sprint Points = 3 Promo Cards  
60 Sprint Points = 4 Promo Cards  
70 Sprint Points = 4 Promo Cards + 1 Foil Promo Card  
80 Sprint Points = 4 Promo Cards + 2 Foil Promo Cards  
90 Sprint Points = 4 Promo Cards + 3 Foil Promo Cards  
100+ Sprint Points = 4 Promo Cards + 4 Foil Promo Cards

Players will still earn their Sprint Medal at the previously established Sprint Point rate. This is a change only for the promo cards. We hope this will make a more enjoyable play experience for the players and we appreciate your dedication and support for *Legends of Norrath*!

For details and to see July's promo card, visit the [forums](#)!

まず、誤解の無いように結論から言います。**Promoカードは貰えません**。  
で、記事の内容ですが...  
参加料・報酬なしで、日本からも参加できるという触れ込みのSprint Tournamentですが、  
稼いだポイントによってPromoカードが貰える仕様があったようですが、  
が、北米のプレイヤー以外には例によって適用されません、というお話です。  
これで、ゲームバランスブチ壊すレベルのPromoなんか撒かれたらたまったもんじゃありませんが...

ちなみに現在確認されているのは、  
6月度の [Guardian of the Oathbreaker](#)、

及び、7月度の[Ally of the Oathbreaker](#)です。

**Oathbreaker is Here! - 06/19/2008**

[Oathbreaker Logo](#)

Your job as an Inquisitor for the Tribunal is coming to an end, and not a moment too soon. The work was dangerous and unsettling, even for a hardened adventurer like yourself. Towards the end, it seemed as if some very odd orders were coming from the Tribunal, ones that just didn't sit right with you. Your skills as an Inquisitor will enable you to discover the Chaos plot within the Oathbound and save the Tribunal!

The latest expansion to *Legends of Norrath* offers over 250 cards with new abilities, items, avatars and races, as well as new scenario rewards and raids. Fight your way past former allies and friends to join the final battle with the Mistress of Chaos herself, and become a true Legend of Norrath.

Check out all the fantastic details on the [Oathbreaker](#) page!

**Legends of Norrath™ Oathbreaker Loot Cards Revealed! - 06/18/2008**

Legends of Norrath™ Oathbreaker will be released this week and the new loot has been posted!

Well, almost.

Oathbreaker is the final release in the first block of Legends of Norrath and SOE has pulled out all of the stops to make this one of the best sets yet!

If you have visited the [Oathbreaker Loot page](#), you'll notice that not all of the loot is being shown. Some mysterious loot cards are branded with a "?" and an ominous message reading, "To be revealed soon!" The category will tell you the type of object but not necessarily its exact identity! What are the hidden mounts in EverQuestfi and EverQuestfi II? Are the pets in EQ so horrifying or wonderful that they must remain unseen? What shiny baubles await the anxious players in EQII?

Join us on the LoN forums all weekend long to see these hidden treasures revealed as they appear in Oathbreaker booster packs from the Station Store or through in-game booster pack drops in EQ and EQII!

Discuss the new loot in the [forums](#)!

お待ちかねのLoot Card情報です。  
一部未公開ですが、出ている情報はCodex内、[Loot Card](#)のページに反映しておきました。

ざっと見て良さそうなのは、  
前情報から人気のあるGnomeland Securities M.A.D.、  
実用性でMakeover Kit、  
アートファン垂涎のLegends Paintings: Volume 1あたりでしょうか。  
現物の効果を見ていないので何とも言えませんが...

...Tapestry of **Sarathian** Empire?  
( Sathirianの間違いのようです。 )

21日追記：Makeover Kitはただの外見変更アイテムのようです。  
\\aITEM 20924096 -423809138:Makeover Kit/a

## **Oathbreaker Preview: Avatars - 06/17/2008**

### **Oathbreaker Avatars**

By Chuck Kallenbach

Now that we've increased the limit on your custom avatars due to popular demand, you'll have lots of room to experiment with all the new avatar texts for Oathbreaker! We're adding two new races to bring the total to 12 different races, 24 images and 36 kinds of game text! As we continue to add the player races from EverQuest and EverQuest II, the new ones are Froglok and Erudite.

At long last, the mighty Frogloks, striving to purge villainy and corruption from Norrath, are now available for you to use as avatars. One of the Froglok game texts helps you gain power, and another heals damage on a unit.

#### [Froglok Avatar Sample](#)

This one is designed to help your AvA (avatar-versus-avatar) deck designs. It's easy to pack a deck with lots of ways to begin combat against an opposing avatar, but the problem comes with subsequent combats on the same turn. When both your avatars are exerted, the combat totals are tied and you both take damage. Here's a way to boost your attack and make sure you're dishing out damage without taking any.

You'll also find as new avatar selections the magical Erudites, accumulating arcane knowledge and mystical power. The Erudite game texts have one that helps your questing decks and another that exerts opposing units.

#### [Erudite Avatar Sample](#)

The third text features a "Whirlwind Attack" kind of effect, with a couple of important differences. Of course, because the game text is on your avatar, it's always available and reusable. Unlike the Fighter ability, you can't choose whether you want to use it or not. You'll have to develop a deck strategy that either doesn't play any friendly units (like an aggressive quester), or plays units that you don't mind destroying (like ones that get attack boosts when you play them).

With six new avatar texts in *Oathbreaker*, you'll find lots of new possibilities to boost your current decks and maybe even find a few ideas for new ones!

Discuss this article in the [forums](#).

Avatarの話題です。

Erudite-Avatarの能力は、クエストデッキ使いに流行りそうな気がします。  
これもリリース後にまとめます。

## **Oathbreaker Preview: Scenarios - 06/16/2008**

### **To Save The Tribunal**

By Chuck Kallenbach, Game Designer

Our fourth set is the conclusion to the Oathbound block, in which the saga of your Oathbound hero comes to a final conclusion. At the end of the last campaign, you were finishing up your stint as an Inquisitor and finding the work somewhat distasteful.

When the story picks up again, you're given more onerous jobs to complete. At the same time, you discover that a powerful minion of Chaos has been posing as another Inquisitor to attack the Oathbound and The Tribunal from within.

In fact, this mysterious figure was previously shown on the card Heresy, burning an unfortunate victim at the stake. Her overzealous tactics to enforce the tenets of Order are a clue to her true nature. Heristine is the name she has taken as an Inquisitor, and you must track her down to get to the bottom of this plot.

### [Heristine's Cape](#)

Your reward for escaping her the first time is the cape she flings to the ground to reveal her true self. The abilities displayed on the Heresy card are embodied in this armor item. As befits an artifact from a true Mistress of Chaos, you'll need a lot of power to use it properly.

Along the way you'll make a fateful decision that turns your Oathbound allies into newfound enemies. Confrontations with Cyndra, Terin, Eluviel, and Karlemayn will be tests of your devotion and persuasion.

Before your final confrontation with this Mistress of Chaos, you'll encounter some old adversaries. Zelos, the Overlord of Decay, has been brought back to life. He's used his necromantic powers to raise some of the other Chaos enemies from your past to battle you once again.

### [Oathbound Banner](#)

The result is a battle royale featuring a four-on-four beginning that's a first for our series of scenarios. Once you've defeated Zelos, your prize will be the banner he threw down when he became a Forsworn and Oathbreaker. This item card helps to offset the extra effort it takes to complete a quest by rewarding you with extra cards.

The last few scenarios for Oathbreaker have some new parameters to make them extra challenging. In your final trial, you'll meet one more fateful enemy. Once you've defeated him, your crusade to save the Oathbound and The Tribunal will be complete.

Discuss this article in the [forums](#).

Oathbreakerのシナリオについて、  
番号は振られていませんが、提示されている画像はおそらく報酬だと思われます。  
このあたりの情報は、また独自にまとめますので特に説明しません。

## **IT ' S TIME TO BREAK YOUR OATH IN THE LEGENDS OF NORRATH™ OATHBREAKER RELEASE EVENTS!! - 06/09/2008**

The first Legends of Norrath story block comes to an exciting end with the release of the fourth LoN set, Oathbreaker! And there's no better way to immerse yourself in the final story than to join in the release weekend events!

Scheduled to begin on Friday, June 20, and continue through Sunday, June 22, the release weekend will host a special Oathbreaker sealed-deck tournament in which participating players will receive one (1) random Oathbreaker deck and three (3) Oathbreaker booster packs to construct their decks, as well as the opportunity to win brand new Oathbreaker booster packs! In addition, each player who enters an Oathbreaker release weekend tournament will also receive one (1) exclusive Phoenix Firesurger (4 P 2) promotional card.

### [Phoenix Firesurger](#)

For complete details on the Legends of Norrath: Oathbreaker release weekend events, visit the Events Calendar!

Oathbreaker Release Event  
Entry Fee: 20 Event Passes  
Format/Deck: Single Game Sealed Deck  
256-player event

Each player will receive one random Oathbreaker Starter Deck and 3 Oathbreaker Booster Packs to build their tournament deck.

Reward: Every player will receive a Phoenix Firesurfer (4P2) digital promo card for participating.

1st Place: 12 Oathbreaker Booster Packs

2nd Place: 10 Oathbreaker Booster Packs

3rd Place: 8 Oathbreaker Booster Packs

4th Place: 6 Oathbreaker Booster Packs

5th – 32nd Place: 3 Oathbreaker Booster Packs

Everyone Else: 2 Oathbreaker Booster Packs

\*Rewards will scale with number of players

6-8 Rounds

Oathbreakerリリース記念トーナメントのお知らせです。

もちろん、参加できませんが、Pack販売されない(であろう) Promoカードです。

手に入れたい方は、早めの行動をオススメします。

### **Exclusive Oathbreaker Interview, Loot Card Preview and more on Massively.com! - 06/12/2008**

Check out this exclusive look at Oathbreaker on Massively.com!

[-Exclusive look at Oathbreaker Loot Cards](#)

[-Interview with Tom Lischke and Kyle Heuer](#)

[-Oathbreaker Art Gallery](#)

*Oathbreaker* releases June 19th!

この時期になるとお馴染みの、大手TCGサイトからの情報リークです。

まずは1つ目のLoot Card情報から。

- ・ RoKゴブリン変身
- ・ 新Mountは幽霊馬?
- ・ 追加家具はタペストリー
- ・ Gnomeland Securities M.A.D. Mounted Acceleration Device, MountSpeed + 2.0
- ・ Gigglegibber Comfort Crateに変身するクローク やっぱり[これ](#)でしょうか?

次のインタビュー・・・は、現状じっくり読む余裕がないので、1点だけピックアップ。

次のSet (=second block) late Summer or early Fall

3つ目はArtwork5点です。

### **Legends of Norrath(TM) Oathbreaker "Fae Trickster" Promo Offer! 06/06/2008**

Can't wait to get your hands on *Legends of Norrath*<sup>TM</sup> Oathbreaker? Then be one of the first to get the [Fae Trickster\(4 P 1\)](#)

#### [Fae Trickster](#)

*Oathbreaker* promotion card offered as a gift with your purchase of *Legends of Norrath* booster packs!

This is your first chance to use the new **Charge** keyword to deliver extra damage to your opponent's units and avatars. There is only one card other than *Fae Trickster* that costs less than 3 power to play and adds a +2 damage bonus. Multiple copies of *Fae Trickster* will be very powerful in unit "rush decks" so make sure you get more than one!

Purchase any three (3) booster packs from *Oathbound*, *Forsworn*, or *Inquisitor* between **Thursday, June 12 at 12 a.m. PDT and Wednesday, June 18 at 11:59 p.m. PDT** and receive one (1) *Fae Trickster* promotional card with your purchase!

Don't miss your chance to get this low-cost, heavy-hitting unit while the promotion lasts!

時期拡張Oathbreakerを直前にして、おなじみのPromoWeekendです。Light-Unit-Deckをお使いの皆さんには良いカードかも。

Oathbreaker発売に際して、**6/12 16:00 ~ 6/19 15:59の期間中、Oathbound,Forsworn,Inquisitorの**

## Booster3パックに1枚ずつ付属します。

1回の購入において、3パックに1枚ですのお間違えなく。

## Oathbreaker Preview: Chel'drak Raid - 06/11/2008

By Joe "Palejo" Alread, Game Designer

In *Oathbreaker*, players will go head to head with Chel'drak, the dragon turtle and great guardian. You will face him in the Antechamber of Fate, a watery grave where your grave will be as well if you are not careful.

I mentioned in an earlier article that our new **Charge** mechanic would play a major role in the new raid. In a major battle such as a raid, players should always feel threatened and be on their toes. **Charge** allows us to do these things by punishing players that take too long to accomplish certain tasks. With that in mind, lets examine *Shadowy Acolyte*:

### Shadowy Acolyte

There's a ton of information on this card. Don't panic! Let's examine each section one at a time.

First, you'll notice that the Acolyte comes into play with a **Charge** token and that he is a **Legend**. Simple enough.

Next, you'll notice that unless it is a Priest's turn, this unit gets an additional keyword: **Spectral**. **Spectralis** officially defined as: This unit can't be removed from play or targeted by a game effect. In layman's terms, this means that unless you're a Priest, you can't kill this guy. Nor can you move him, destroy him, etc. Don't even try. I mean it.

Finally, we come to the ability this unit gains if he survives a full turn (thus removing the **Charge** token). If the Priest in your party lets this unit live, it will heal the raid boss back to full health, forcing you to essentially start over.

You don't have to be the smartest avatar around to figure out that there are probably more of these shadowy units, one for each archetype. Chel'drak will play these shadowy units at random throughout the raid. It is up to your raid's respective player to take out that unit immediately, or suffer the consequences. Initially, this may seem to be a tall task. Rest assured though that players will be given some help to move these units by other means setup by the structure of the raid itself.

While players are scrambling trying to kill shadowy units, Chel'drak will be busy dealing massive damage to his opponent, via cards such as *Titanic Stomp*:

### Titanic Stomp

Items are going to be tough to play in this raid, not only because of this card but because of other cards increasing the cost to play items as well.

There are so many other aspects of the raid I could share, but I don't want to spoil everything so I will keep you guessing for now. The shadowy units by themselves should give you enough of an idea about what kinds of cards you'll need to be including in your raid decks this set. Good luck!

Discuss this article in the [forums](#).

OathbreakerでのRaidコンテンツ、Chel'drakに関するの前情報です。  
以下斜め読みまとめ。

Shadowy Acolyte...Exertで20Health回復する凶悪Unit。  
Legendなので複数出ないのと、Healthが1なのが救い、Chargeが残ってるうちに直接dmgTacがあれば...

しかも、PlayerがPriestじゃないとSpectral（後述）能力で無敵になります。  
1人はPriest & Hammer of Wrath4枚積みしといた方がいいでしょう。

Spectral...破壊されず、効果の対象にならない。  
Dojo/Trakanon Raidで登場したInvulnerableより、Exert入らない分タチが悪い、と考えていいかもしれません。

Titanic Stomp...毎度毎度出るたびに悲鳴が起こるItem破壊Ability。  
今回は使い捨てで直接戦闘も付いてくるオマケ付き。  
複数回カッ飛んで来られる可能性もありますし、十分に注意を払うべきでしょう。

## **Tournament Play 101 – Welcome to the Jungle - 06/11/2008**

by Sylvanking

So you want to play Legends of Norrath competitively? You want to win some packs to boost your collection or maybe even some cold hard cash? Ok, well I have some tips for you:

Legends of Norrath offers several tournament formats for you to enjoy the competitive aspects of this great online card game. The formats vary greatly and with each variation you will see a dramatic difference in popularity, participation and gameplay experience. It is difficult for me to cover all the details and rules of every format so the first thing you want to do before you enter into the tournament scene is to go read the general rules and FAQ here:

[http://forums.station.sony.com/strategygames/posts/list.m?topic\\_id=4652](http://forums.station.sony.com/strategygames/posts/list.m?topic_id=4652)

The rules and gameplay for drafts is different than standard constructed so you will want to read the rules for that here:

[http://forums.station.sony.com/strategygames/posts/list.m?start=0&topic\\_id=5836](http://forums.station.sony.com/strategygames/posts/list.m?start=0&topic_id=5836)

To play in LoN tournaments you will need Event Passes for all formats with the exception of the monthly Championship Qualifier. EPs can be bought in the store or traded for. The CQ is free to enter. The other formats vary from 1 EP to 20 EP's. Drafts also require booster packs to play in addition to EPs. The rewards and fees while generally consistent tend to change with each format and each month you will want to check the events calendar here[http://legendsofnorrath.station.sony.com/strategygames/strategygames\\_calendar.vm](http://legendsofnorrath.station.sony.com/strategygames/strategygames_calendar.vm) to see what is being offered and dates/times for each event.

What can I expect when I play in a LoN tournament, you may ask? Well that all depends on what format/event you are playing in. Lets go over some stuff for each of the event style tournaments...

I will start with the Loot Tournament format because it is the most popular. This format costs 10 EPs to play in and is held on a monthly basis. This tournament offers some great participation rewards; the minimum reward for this format is 3 boosters plus 1 pre-determined loot card and a promotional card. This format is less competitive because of the great rewards. If you also play EQ1 or EQ2 this is a good format to "get your feet wet" in, because even if you lose you come out of it with some cool stuff in the form of a loot card for your respective game. Even if you don't play the MMO's you can trade the loot pack for other good stuff in the LoN Trade Lobby. Expect to see lots of people joining then dropping just for the loot. Usually in this format you will have some easy early rounds; with some lucky pairings you could get an opponent who just concedes or is afk. As you move into the later rounds, if you've been getting wins you will run into the more skilled players with very good quality tournament decks.

Next let's talk about the Winners Choice format. This format costs 5 EPs to play in and usually several of these run each month. This tournament format doesn't offer great rewards just for participation and if you end up placing in the bottom half of the field you will only walk away with 1 booster for your 5 Eps. This format is not for the faint of heart; it is very competitive and participation reflects this. The smaller field makes the tournament a bit shorter but you will most likely have several hard matches. Winning one of these is an accomplishment that has a great reward... a Choose Your Own Loot card. The "choose" card is

very valuable, obviously. This format comes in a few variations as well. Every so often a "highlander" or "no rare" version of this format will be offered. Highlander means you can only have a maximum of 1 of each card in your standard constructed deck. No rare means, obviously, no rare cards allowed in your standard constructed deck.

Another format is Booster Draft. This format costs 3 EPs + boosters to play in. This format is less popular, but still very fun in my opinion. Booster draft fields are limited to 8 people, so it is a faster event. If you are going to play in one of these you need to have a firm grasp of how the game works, solid deck building skills, in-depth knowledge of the cards, their rarity and function. In this format players draft a deck from the pool of packs. Basically each player opens a pack and picks a card then passes it to the next person. This format is not the best way to build your collection because when you build a deck in draft you are sometimes forced to pick cards that are more playable over cards that are rarer or what you might need to complete your collection. Sometimes people pass on the rare card in their pack for something more playable; don't bank on it though. This format does even the playing field a bit but there is obviously a huge luck factor involved. Make no mistake, this is also a highly competitive format and winning one of these is a combination of knowledge, skill and luck. The rewards in this format are not very good and the cost is high so you really need to think about how you want to approach this format.

There is another format that comes up only when an expansion is released and that is the Sealed Starter Deck format. So far we have had 2 of these events and this format is 20 EPs. In this format you are given a random starter deck and 4 boosters from the new expansion. You then build your deck from those cards. This tournament format also offers a promo card with participation and these promo cards have become the rarest cards in LoN because participation in the event is the only source for the promo card. This format in terms of gameplay is a bit like a loot tourney combined with a booster draft; it's pretty competitive, deck building skills and luck play a big role.

The last format I will mention is the Championship Qualifier. This is the monthly free tourney that offers a cash prize pool of 5000\$ and a trip to the big dance at Gen Con Indy. This format is highly competitive and has pretty good participation. You can read more about the CQ here:

<http://legendsofnorrath.station.sony.com/genCon.vm>

and here:

[http://forums.station.sony.com/strategygames/posts/list.m?topic\\_id=6315](http://forums.station.sony.com/strategygames/posts/list.m?topic_id=6315).

That pretty much covers the event formats and what to expect, but I would recommend reading the forums Tournaments section to get more insight here:

[http://forums.station.sony.com/strategygames/forums/show.m?forum\\_id=40](http://forums.station.sony.com/strategygames/forums/show.m?forum_id=40).

To finish off, I would like to cover some tips for "how to play" in tournaments in general. In LoN there is always a deck that will beat any given deck, there is always a luck factor, and there is always a lot of skill. The people who win consistently have all those things coming together to put them on the top. Players who win consistently climb the rankings ladder and are recognizable by their shield icon next to their name in game... gold, silver or bronze. You can view the leaderboards here: <http://legendsofnorrath.station.sony.com/d/ratings/>. Last, on to some tips:

Tip #1 "**Know Your Opponent**"- Get to know who the good players are, what they are playing, what the "meta" game is like, what decks seem to be popular, and what is winning on a consistent basis and why. You cannot beat a deck until you know why and how it wins. This is a big factor because of the parity in LoN; picking a deck that plays well against what you think you might encounter is very important. You don't have to beat every deck conceivable, you just need to beat what your opponent is playing. That said, the best built decks will beat the widest range of possibilities.

Tip #2 "**Know Your Cards and Hone Your Deck Building Skills**"- Study the cards and find out what the good combos are and how cards function. When you think you have a winning deck it is a good idea to

test it thoroughly and see how it draws over several games to make sure it is a consistent build. A winning tourney deck can lose a game or two, all decks can lose but the best decks only lose to certain combos or certain styles of decks. A well-built tourney deck will only lose to a narrow or more specific type of strategy.

Tip #3 "**Have Fun, Learn and Enjoy the Experience**" - With each tournament you enter you will gain valuable knowledge for every consequent tournament or match you play. Win or lose there is something to be learned from each game. There is no substitute for experience and just because you are losing now doesn't mean you can't learn from it and turn things in your favor in the future. Try to have fun even if things aren't falling into place for you today, tomorrow might just be your lucky day.

With some skill, knowledge and a bit 'o luck you can prevail !!

Discuss this article in the [forums](#).

Sylvanking氏の講座第2回です。  
今回はトーナメントについて...コレも時間を見て訳しておきます。

### **Championship Qualifier Winners' Oathbreaker Images - 06/10/2008**

As part of the grand prize for each monthly *Legends of Norrath*™ Championship Qualifier, the winner will be immortalized with their likeness on an upcoming *Legends of Norrath* card. The likenesses of three winning players, Lacein, Fatchoy, and Quaker, will be showing up on *Oathbreaker* cards on June 19th.

Lacein - February *Legends of Norrath* Championship Qualifier Winner:

#### [Assassin's Chestguard](#)

Fatchoy - March *Legends of Norrath* Championship Qualifier Winner (Fatchoy instead wanted his EverQuest character from the guild <Debeo Amicitia> pictured on his card):

#### [Dagger of the Quickhands](#)

Quaker - April *Legends of Norrath* Championship Qualifier Winner:

#### [Manastorm](#)

Would you like to become a true denizen of Norrath? Get your *Legends of Norrath* deck together and play in the next monthly championship event this Saturday, June 14, 2008!!

Congratulations to Lacein, Fatchoy and Quaker, we'll see you at the Championships at Gen Con Indy this August!

この記事は、一応スルーでも良かったんですが、新カードの紹介ということでざっと。  
Assassin's Chestguardは、Chargeの紹介記事でも触れていましたが...  
早めに貼っておくとbonusも載ってちょっと嬉しいかなーという程度です。

Dagger of the Quickhandsは、Steel Dagger2本、という印象しか無いんですが...  
StealthのTraitは付いているんですが、Stealth Trait指定の能力という、手持ちではPickpocketや Swiftwhisperしかありません。  
これらは、どちらも"Stealth Ability"指定なので、Oathbreaker導入時に修正されれば...と言ったところでしょうか。

最後のManastormは、出ればなかなか恐ろしい1枚です。  
Unit強制破壊&相手の全Unitに1dmg...でいいと思うんですが、  
Sunstrike並に怖い1枚になりそうです。

## Announcing Legends of Norrath Monthly Sprints! 06/05/2008

SOE is offering an exciting new tournament format for all *Legends of Norrath*<sup>TM</sup> players that allows you to better your skills, climb in the rankings and earn free loot! Best of all, these new events are FREE to you! Monthly Sprints work like this:

- Every weeknight at alternating times (listed below), a FREE four-round *Legends of Norrath* Sprint tournament will be held in the Tournaments Lobby.
- Entrants in the tournament will receive Sprint points based on participation and number of wins.
- Cumulative rankings will be posted after each event on the Sprint Leaderboard.
- On the last weekday of the month, the player with the most Sprint points on the Sprint Leaderboard will win:
  - A "Choose Your Loot Card" good for a *Legends of Norrath* loot card from the current set.
  - A special Gold Sprint Winner Medal, displayed next to the winner's name in the *LoN* game lobbies.
  - A *Legends of Norrath* promo card. (A new promo card will be offered each month.)
    - Players with 100 or more Sprint points for the month will receive:
      - A *Legends of Norrath* promo card.
      - A Silver Sprint Winner Medal.
        - Players with 40 to 99 Sprint points for the month will receive:
          - A *Legends of Norrath* promo card.
          - A Bronze Sprint Winner Medal.
            - On the first weekday of the next month, all Sprint points and Sprint rankings will be reset, but Medal winners will keep their Medals. If they win subsequent Medals of the same color, a number will appear inside that Medal. For example, a three-time gold winner will have a gold Medal with the number "3" inside.

Not only will you have the chance to win great loot, but you'll also get practice time for the weekend *Legends of Norrath* events, such as the Monthly Championship Qualifiers and the August \$100,000 Championship at Gen Con!

The Sprint point schedule for nightly Sprint events looks like this:

- Receive one (1) point for each round finished.
- Receive two (2) additional points for each round won.

The least amount of Sprint points a player can receive for a completed tournament is four, and the maximum is 12.

The Monthly Sprint schedule is as follows: (provided no other events are in progress)

Mondays - 5:00 p.m. (PDT - U.S.A.)

Tuesdays - 6:30 p.m. (PDT - U.S.A.)

Wednesdays - 5:00 p.m. (PDT - U.S.A.)

Thursdays - 6:30 p.m. (PDT - U.S.A.)

Fridays - 5:00 p.m. (PDT - U.S.A.)

Please see the [Legends of Norrath Events Calendar](#) for details on this month's Sprints.

The format for nightly events will be four rounds of Swiss play, although we'll occasionally post special formats a couple of days in advance to keep players on their toes, competitively speaking!

The results of Sprint tournaments will have no impact on other tournament ratings and rankings.

The June 2008 Monthly Sprint promo card is [Guardian of the Oathbreaker\(4P3\)](#)!

International players may participate for Sprint points, Sprint rankings and Medals although they are not eligible to win *Legends of Norrath* cards.

新しいトーナメント形式"Sprints"が登場。注目すべき点は；

- アメリカ在住者以外も参戦できること
  - 日本人にも比較的参加しやすい開催時間帯であること
  - 勝率（持ち点）が開示されること
- トーナメントには世界中の猛者が集まります。この機会にぜひどうぞ。

## Dreezil Tournament Pack On Sale in the Legends of Norrath Store 5/30-6/6 - 05/30/2008

Get the *Dreezil Stickens*, *Pocketdip*(3P9) promotional card and one of the *Familiar of the Kobold King* (3EQP4) or *Fur-Lined Cloak*(3EQIIP4) Loot Cards, as well as three (3) *Inquisitor* Booster Packs, all in one package! The *Dreezil Tournament Pack* will be on sale in the *Legends of Norrath* store from Friday, May 30th at 2pm PDT until Friday, June 6th at 2pm PDT.

5/31 6:00 ~ 6/7 6:00 (日本時間)の期間中、Dreezil Tournament Packが販売されます。封入されるPromoカード及びLootカードは以下の通り。

[Dreezil Stickens\(3P9\)](#)

[Familiar of the Kobold King\(EQ1\)](#)

[Fur Lined Cloak\(EQ2\)](#)

### **Legends of Norrath™ Promo Weekend 5/30 – 6/1 - 05/27/2008**

It's *Legends of Norrath* Promo Weekend time once again! Starting Friday, May 30, 2008, *EverQuest* and *EverQuest II* players should see increased drops of *Legends of Norrath*™ booster packs, starter decks and combo packs throughout this Promo Weekend. Bring these packs or decks over to the free *Legends of Norrath* client, open them up and see what you have! If you haven't played *Legends of Norrath* yet, try the free tutorials and scenarios today! And be sure to check out the details on the next exciting *Legends of Norrath* set, *Oathbreaker*!

The June *Legends of Norrath* Promotion Weekend is scheduled to begin at 2:00pm (PDT) Friday, May 30, 2008 and conclude at 10:00am (PDT) on Monday, June 2, 2008. *EverQuest* and *EverQuest II* players should be on the lookout for two brand new cards: *Knight of E'ci*(3P10) and *Crushbone Officer*(3P11).

5/31 6:00 ~ 6/3 2:00 (日本時間)の期間中、以下のカードがDropします。

[Knight of E'ci\(3P10\)](#)

[Crushbone Officer\(3P11\)](#)

### **Oathbreaker Preview: Units - 05/30/2008**

#### **Checking Out the New Arrivals**

by Evan "Heimlich" Lorentz, Game Designer at SOE Denver

In each new expansion for *Legends of Norrath*, the "palette" for units grows a little broader. Each expansion brings new denizens from all over Norrath, and traditionally gives extra attention to a couple groups in particular, one light and one shadow. *Oathbreaker* follows this pattern by offering up a number of [Fae](#) and [Erudite](#) units for players to work into their strategies. Even within these factions, you'll find more than one approach to a deck. Today, though, I'll offer one sample from each side of the light/shadow coin.

The Fae are one of the major Light unit types in *Oathbreaker*. Many of their unit cards try to capture the more wild and playful side of the race, such as this:

#### [Fae Mystic](#)

Of course, it's not that a Fae would never "shoot to kill" if the situation called for it. But in *Legends of Norrath*, returning a card to its owner's hand rather than destroying it can depict a "gentler" way of dealing with a problem. The *Fae Mystic* does this sort of "soft kill" when you play it, with the added bonus that you don't even actually have to get into combat to use that text. This makes the unit great for evening the odds, taking out the most potent defender from a group of units you plan to attack. It's arguably greater still for *unevening* the odds. Many opponents often throw down a single unit with 3 health as a cheap "blocker," expected to protect an avatar from attack for an entire turn. But the *Fae Mystic* can send that blocker packing for a turn, and then *still* be able to start a raid on the now-exposed avatar in the same turn.

There are other times you might want to use the *Fae Mystic* on your own units rather than your opponent's. You could bounce a unit back to your hand that has "when you play" text, and then use that text again by replaying the unit. Or you could return a unit near death to your hand and replay it to "heal" all its damage. Granted, you might find cheaper healing options (certainly if you're playing the Priest archetype), but you never know when that extra added bit of flexibility might be just what you need to pull out a victory.

Turning to the darker side, let's take a look at the Erudites. One mechanic they play around a lot with in *Oathbreaker* is picking on the "weak." This is demonstrated on cards like this:

### [Erudite Enchanter](#)

The *Erudite Enchanter* is one of several Erudite units that do things specifically to damaged units. This can have the interesting side effect of making a player think differently about how he applies his combat damage. Very often, a player will try to spread damage around as evenly as possible, taking all his units down to 1 health before finally dealing the fatal blow to any of them. This subset of Erudites calls that approach into question, however. Every damaged unit is a liability against these Erudites, and you may find it better to sacrifice one unit than allow two or three to sit "bleeding" at a quest.

As for this *particular* Erudite, the Enchanter exerts all opposing damaged units at his quest. He'll probably be the first unit you'll want to use whenever you attack your opponent. He's less potent on the defense, when your opponent gets the chance to use his best attacker before you can exert it, but he can still do wonders against the right crowd. And there are plenty of cards you could consider stocking to make sure you have that "right crowd": *Circle Attack*, *Brutality*, *Gnoll Shaman*, *Rotting Ghoul*, and *Cascade of Hail*, to name a few.

Whether you use your units to reflect your playful side or sinister side, the units of *Oathbreaker* offer many fun options to explore.

Discuss this article in the [Design and Strategy Articles forum](#).

Oathbreakerでの新規追加種族はFaeとEruditeです。

Eruditeの頭の骨格について突っ込む方がいそうですが、EQ1ではこういう感じですか。髪とかも生えますが問題ありません。

### **WE'RE OFFERING SIZZLING NEW PROMOS FOR THE JUNE LOOT TOURNAMENT WEEKEND IN LEGENDS OF NORRATH™!! - 05/30/2008**

Fire up your PC and join us in *Legends of Norrath* for a smoking hot Loot Tournament Weekend June 7th and 8th!

Participating players can receive extraordinary promotional cards and in-game loot rewards! Each event can start when all slots have been filled in the tournament. Game play is fun and non-competitive, because everyone who participates reaps rewards!

### [Vahlai Ka'Izal](#)

### [Familiar of Severilous\(EQ1\)](#)

### [Flaming Skull\(EQ2\)](#)

For just ten (10) event passes, each participant will receive three (3) *Legends of Norrath* booster packs, a *Vahlai Ka'izal*, *Hateful Schemer*(3P12) promotional card and his or her choice of either an *EverQuestfi Familiar of Severilous*(3EQP5) or *EverQuestfi II Flaming Skull*(3EQIIP5) loot card! Participating players who place in the top 25 of each event receive additional booster packs. **Please note that participation is limited to U.S. residents only.**

6月のLoot Tournament情報です。

今回のPromoUnitは、Fac制限はありますが、普通に使いでのある性能です。

### **SOE Fan Faire Registration is Now Open! - 05/30/2008**

Registration is now open for the annual SOE Fan Faire being held on August 14-17, 2008 at the Las Vegas Hilton.

Whether you're a player of one of SOE's many games, or someone who just loves games and good times, SOE Fan Faire is the party where you'll find friends and a whole lot of gaming fun stuffed into an unforgettable three days!

Don't miss out on your chance to meet fellow MMO players from around the world, participate in discussion panels, live events, and tournaments, and mingle with the teams behind each of the SOE games.

For more information, visit the official [SOE Fan Faire web site](#).

LoNに関しては、GenConの裏に隠れちゃった感のあるFan Faireに関してです。  
上記Webサイトにて、参加登録が開始されましたので、希望者は\$89握りしめてクリックしてください。

ちなみに、Fan Faire参加特典ですが、

- Receive an invitation to participate in the upcoming Free Realms Beta test! \*  
( 近日公開されるFree Realmのベータテストへの招待 )
- Receive an invitation to participate in the upcoming EverQuest II Expansion Beta test! \*  
( 近日公開されるEQ2新拡張のベータテストへの招待 )
- Attend the 2nd Annual Community Address from SOE President John Smedley.  
( 2年に1度の(?)John Smedley社長のスピーチへの出席 )
- Attend lots of social activities, including a Kickoff Reception, a Grand Banquet, a Costume Contest and an offsite VIP Party with lots of fun, games and live entertainment! \*\*  
( いろいろなイベントへの出席 )
- Encourage Guild mates to pre-register online! Guilds who pre-register groups of 10 or more attendees for the All-Access pass online will receive 50% off the All-Access admission fee. (Offer does not apply to walk-in or day-pass registrants.)  
( ギルド参加で、10人以上なら参加費5割引? ...ここはちょっと自信ないです )
- Play live demos of SOE's upcoming titles.  
( SOEの近日公開タイトルの体験版プレイ )
- Receive gifts and in-game items.  
( お土産およびゲーム内アイテムの受領 )

なんとなく訳してみましたが、LoNに関しては明記されていません。  
一番下の " ゲーム内アイテム " に、LoNのFan Faireパックも含まれてるんじゃないかと思われませんが...

### **Oathbreaker Preview: Keywords - 05/29/2008**

*By Joe "Palejo" Alread*

Let me first start out by saying that yes, I am the noob LoN designer. But I've been playing the game for quite awhile, and one of the things that I have always thought would make the game more exciting is to provide cards that create a kind of time pressure. EQ and EQ2 have all kinds of things that penalize you for taking too long to do something. And of course there are things such as timed quests too. *Legends of Norrath* has no mechanic that matches this kind of idea, and that was how **Charge** was born.

**Charge** in its basic form is defined as:

When you play this card, put X charge tokens on this card. At the end of your turn, remove a charge

token from this card.

The tokens themselves don't do anything, you don't ever have to worry about that. The only thing you need to be aware of is whether your **Charge** card has any tokens left on it or not. For example, let's examine a new card called *Assassin's Chestguard*.

### [Assassin's Chestguard](#)

Here is an example of a card that gives you a bonus when the **Charge** card has run out of tokens. You play the card, and in a couple turns your avatar gets a permanent damage bonus. We tried hard to keep new keywords in the set real simple, and I think we've done a good job with it.

Granted, the ability on the Chestguard isn't exactly something you can theme a deck around. But use your imagination, and I'm sure you can imagine some of the crazy stuff we've got coming to you in this set!

On the other hand, we also have cards that give you a bonus while there are still tokens remaining on your **Charge** card. Take the card shown here, *Aegis of Faith*.

### [Aegis of Faith](#)

For the first few turns the Aegis is out, you get a fatter defense bonus off of it. Once the card runs out of tokens though, it simply plays like it always does.

Here are some other notes regarding **Charge** from the set.

- There are no cards that place more than 3 charge tokens.
- You'll be seeing some UI changes for tokens coming up in this set. Tokens will appear in the bottom left of playmat cards now.
- Cards that give you a benefit for having charge tokens on them are all light cards and cards that give you benefits when charge tokens are depleted are all shadow cards.
- Perhaps the biggest reason **Charge** has such a big hold on the set is because a major aspect of an upcoming raid revolves around charge. But we'll save that for another article!

Discuss this article in the [Design and Strategy Articles forum](#).

新キーワード、Chargeの紹介です。

- ・ Chargeは、AbilityやUnitに、"Charge X"(Xは数値)の形で付記される。
- ・ そのカードがPlayされた時点で、カードの上にX個の"Charge"トークンを置く。
- ・ 毎ターンの終了時に、トークンを1つ取り除く。

文中では、このトークン自体は"何もしない"もので、トークンがカードに残っているか否かだけ気にすればよい、とあります。

上の2枚のように、トークンが無くなってから作用するものや、トークンが残っている間作用するものがあるようです。

### **A First Look at Oathbreaker - 05/28/2008**

*By Chuck "Shocho" Kallenbach, Game Designer*

All of us at SOE are thrilled to be bringing you another expansion set for *Legends of Norrath*. You'll find some great new Loot cards in *Oathbreaker* boosters along with 210 new common, uncommon and rare cards. The four fixed starter decks each have 4 new quests and 3 random rare cards. Promo cards are part of the plan once again, and you'll receive them in lots of different ways just like before.

### **To Save The Tribunal**

The saga of your Oathbound hero comes to an exciting conclusion with the story of the ten new

single-player scenarios for *Oathbreaker*. You'll discover a Chaos plot operating against The Tribunal from within the organization itself. Its perpetrator seems to be posing as an Inquisitor (seen previously on the card *Heresy*).

### [Kalith, Mistress of Chaos](#)

When she reveals herself as the Mistress of Chaos - the one behind all the enemies you've been fighting - it's your job to track her down and stop her. Along the way, you'll make enemies of your former friends like Cyndra and Terin. Kalith's Chaos powers have even enslaved your former mentor, The Seventh Hammer. You'll meet him in a final trial, as the story comes full circle.

### [7th Hammer](#)

#### **Weapons Are For Sissies**

We've put the restriction "Two-Hand" on some new abilities for Fighters and Priests in this set. Yes, that means you have to give up your Primary and Secondary item slots in order to play them. The story here is that we're providing you with the cards to play unarmed Monks and shapechanging Druids. How can these cards be as good as having a weapon? You'll have to wait and see.

In the *Oathbreaker* set, Scouts finally get their Beastlord warders. You'll find them different from Mage pets, but having the same kind of support cards. Speaking of Mages, you'll find new cards for all their strategies, including a new light pet unit that we'll feature in a Card of the Week soon.

#### **Something Old, Something New**

Among the many new units in *Oathbreaker* are Erudite and Fae units, appearing for the first time. Old favorites like Dwarves, Wood Elves, and Dark Elves are making return appearances, featuring all-new game mechanics. The **Legend** cards in this set feature the friends and enemies of Firiona Vie, such as Thubr Axebringer and Danak Dhorentath.

#### **Charge!**

The most exciting new game mechanic in the set is a keyword called **Charge**. We'll have an article that explains exactly how this works coming soon. For now, let's just say that some **Charge** cards are the "use it or lose it" variety. Others get better after a few turns, like a bomb waiting to go off.

**Charge** lets us create new kinds of time pressure in the game.

#### **One Phase to Rule Them All**

In the Antechamber of Fate lives a great dragon turtle named Chel'drak. Four of you will be able to challenge this ancient enemy on his own turf. This time, the new raid has only one avatar to defeat, but there are some powerful enemy units with incredible game text that you'll have to take care of if you expect to win.

#### **More to Come!**

We have an ambitious plan for previewing cards and mechanics from *Oathbreaker* in the next few weeks. Look for articles both here and on other gaming websites. We're continuing to develop these cards right up until the last minute, so please be aware that there might be some changes between the time we preview a card and when you find it opening a pack.

Discuss this article in the [Design and Strategy Articles forum](#).

新拡張Oathbreakerに関する話題です。

ざっと斜め読みしたレベルでポイントを挙げると、

- ・ 武器を持たないことを条件とするAbilityの追加
- ・ ScoutにBeastlordの追加、2つ目のPetを持つアーキタイプに
- ・ 新種族Erudite、Fae
- ・ 新キーワードCharge

といったところでしょうか？

ちなみに、BeastlordはEQ1で選択できたアーキタイプで、モンク/シャーマンのハイブリッド

クラスだそうです。  
ということは、ScoutにもHeal系のAbilityが追加される可能性も大いにありそうです。

### **Chardok Raid Drop Program Ends Today! - 05/27/2008**

The Chardok Raid cards will stop dropping in EverQuestfi and EverQuestfi II today after 2:00pm PDT on May 27th. [Click here](#) for details.

約1ヶ月間のRaid Dropが終了しました。  
自力で全部はかなり面倒ですが、ブローカーを巡ればそこそこ出てるようです。  
参考までに、テストサーバーで見ましたが、設定額ベースで1g~1pp程度と、多少はお安くなっています。  
9割以上コンテナを設置していないようですし、1から購入資金を稼ぐのが面倒といえば面倒ですが...

### **WE ' RE EXTENDING THE LOOT TOURNAMENT WEEKEND IN LEGENDS OF NORRATH™!! - 05/19/2008**

Before you stuff yourself on hamburgers and hotdogs for your Memorial Day Holiday, be sure and step into Legends of Norrath for the May Loot Tournament Weekend!

Participating players can receive extraordinary promotional cards and in-game loot rewards! Each event can start when all slots have been filled in the tournament. Game play is fun and non-competitive, because everyone who participates reaps rewards!

For just ten (10) event passes, each participant will receive three (3) Legends of Norrath booster packs, a Dreezil Stickens, Pocketdip(3P9) promotional card and his or her choice of either an EverQuestfi Familiar of the Kobold King(3EQP4) or EverQuestfi II Fur Lined Cloak(3EQIIP4) loot card! Participating players who place in the top 25 of each event receive additional booster packs. Please note that participation is limited to U.S. residents only.

#### [Dreezil Stickens\(3P9\)](#)

#### [Familiar of the Kobold King\(EQ1\)](#)

Familiar of the Kobold King: "Sometimes even kings must serve." Summons a Kobold King familiar which increases its owner's mana pool.

#### [Fur Lined Cloak\(EQ2\)](#)

*Fur Lined Cloak*: Magical cloak with Featherfall also shape changes the user into a Ghost Bear.

To play in one of these scheduled Memorial Day Weekend events, head over to the *Legends of Norrath* tournament lobby between May 24th and May 26th and join the next available tournament queue.

#### *Tournament Times*

**Scheduled to begin at 7:00am PDT on Saturday, May 24th, 2008 and continue through 9:00pm PDT Monday, May 26th, 2008.**

#### *Loot Tournament Weekend Event*

- Entry Fee: 10 Event Passes (each player will receive at least three (3) booster packs plus two (2) limited cards for participating.)
- Format/Deck: Standard Constructed

Queue Size: 64-Player

- 
- 1st Place: Eight (8)*Inquisitor*Booster Packs
- 2nd Place: Seven (7)*Inquisitor*Booster Packs
- 3rd Place: Six (6)*Inquisitor*Booster Packs
- 4th Place: Six (6)*Inquisitor*Booster Packs
- 5th – 25th Place: Four (4)*Inquisitor*Booster Packs
- Remaining Entrants: Three (3)*Inquisitor*Booster Packs

Join your fellow players for a weekend of great game play, sportsmanship, and loot this Memorial Day Weekend. We look forward to seeing you there!

こちらはLoot Tournamentのお話。  
上記カードが今後販売されますのでお見逃しなく。  
今回のPromoUnitは、Troll Plundererあたりと一緒に出てると面白そうです。

### **LEGENDS OF NORRATH ANNOUNCES \$100,000 WORLD CHAMPIONSHIPS AT GENCON! - 05/08/2008**

This August, join the best and brightest*Legends of Norrath*players in the biggest event of them all: the World Championships at GenCon Indianapolis. This 32-player, single-elimination event is open to all those who have qualified in either the Monthly Championship Qualifiers online or the GenCon Qualification Heats at GenCon Indy. Come and compete for a share of the \$100,000 prize pool, and see if you can take the 2008 championship crown this year.

For details on this awesome event, check out the [Legends of Norrath website](#).

To join in the discussion, log in to the [Legends of Norrath forums](#) and make yourself heard!

#### **EQ2Players日本語版記事**

8/14 ~ 15に開催されるGenCon (アメリカ西海岸で行われるゲームショウ)で、LoNのイベントがあるようです。  
賞金総額\$100,000とあって、17~32位でも\$1,000と、結構な額が並んでいます。  
このトーナメントは、現地に行って参加出来れば、年齢(18歳以上)以外の参加資格は問われません。  
ちなみに、今月のChampionship Qualifier優勝者には、この大会のBYE(シード)権と、現地までの交通費が支給されるようです。  
こちらは日本から参加できませんのであしからず。

### **Legends of Norrath comes to Allakhazam! - 05/08/2008**

The ZAM Network is proud to present its Legends of Norrath Trading Card Game site! A complete database of all available game cards as well as a fully functional Deck Builder is now available at <http://lon.allakhazam.com>!

The [Legends of Norrath](#) was first released by Sony Online Entertainment in September 2007, introducing the first set, *Oathbound*. Since then, two new sets have been released, *Forsworn* and *Inquisitor*. The game is playable both within EverQuest and EverQuest II, as well as through a standalone client that you can download from the [official website](#). There are four archetypes to choose from: Mage, Scout, Priest, and Fighter. There are also three factions: Light, Shadow, and Neutral. In *Oathbound*, players are introduced to basic gameplay strategies through Scenarios where they do battle against a NPC avatar. With the introduction of *Forsworn*, players met with new allies and enemies, new strategies, and raiding within the TCG. Players were also introduced to 2-on-2 combat. Up until this point, the game was strictly single player-vs-player. Finally, *Inquisitor* was launched with new classes to balance out every player's deck. Monks, bards, enchanters, etc., were brought to the table with the release of this set.

Up until now, it was difficult to find an online solution for your deck-building needs. Allakhazam boasts a full list of available play cards in each set, complete with sorting by archetype, faction, card

type (quest, tactic, ability, item, etc.), or even set! There are many ways to find the cards you need to fill out that new deck, and users can save multiple decks in their profile for the "tweaking" we all seem to do! There are also Legends of Norrath forums so that players can discuss the game and strategies, as well as trade for cards when you're unable to actually be in game.

And if you're not familiar with the Legends of Norrath Online TCG, but want to learn, be sure to check out the Guides at <http://lon.allakhazam.com>! There are Basic Guides to help you learn how to play, as well as Strategy Guides to help you succeed in both casual and tournament play. Speaking of strategy, Allakhazam also provides users with guides on how to beat some of the most successful decks out there, like the [White Wall](#)!

Be sure to check out the [Legends of Norrath at Allakhazam](#) today! With the most complete database available and the only fully-functional deck builder outside of the game client itself, everything you need to succeed can be found at <http://lon.allakhazam.com>!

AllakhazamのLoNサイトの話題です。

こちらは、LoN Wikiaの更新停止あたりから公開されていたのですが、編集ユーザも増えてきたのか、色々と環境的にも整ってきたようです。

海外のLoNサイトは、LoN Wikiaが更新停止されてから、他に有効な情報リソースもあまり拳がっていないようだったので、

今後のAllakhazamには、個人的にも期待しています。

コンテンツとしても、デッキサンプルの検索閲覧や、メタゲームについて解説する戦略的な記事も書かれているようです。

ユーザー登録すれば、自分で作成したデッキをアップロード出来る仕組みもあるようなので、コミュニティとしても大いに期待できそうです。

個人的にはカードのページにいちいち値段書いてないだけで大絶賛です。

## Deckbuilding 101 - 05/07/2008

by Sylvanking

You want to build a deck? Yeah? Oh, ok you actually want to win games with it, ok got it. Here is what you do:

You have 4 win conditions in this game: (These only apply to 1v1 games)

1. Take your opponent's avatar down to 0 hit points.
2. Complete 4 quests.
3. Make your opponent run out of cards. This is not a very effective strategy but I think it can be accomplished.
4. Make your opponent run out of time (timed games only). This is not a very effective strategy but I think it can be accomplished.

You start with the avatar. Avatars are a very important part of deck building; they are the cornerstone of every deck and they often contribute to the synergy of a deck. The right avatar can really make or break your deck so you want to choose an avatar that fits well with the goal and cards you have for your deck. When you hit that "create avatar" button in the deck builder you will find many races to choose from and each race has 3 options for card text to choose from. Some of the options are more generic and useful in any build while some focus on a faction of light or dark. Once you find a text for your avatar that is going to fit well with the deck you have in mind you get to add bonuses to it. As you progress through several options in building your avatar you will find that some text options don't offer as many other bonuses. For instance, the options that result in an 11 hit point or 3 defense or 3 attack avatar don't apply to all text options. Some text options are more powerful so they don't result in as many other bonuses for the avatar. Lower hit-point avatars you have to be very careful with because they die really fast; you might want to include lots of

defense or healing in a deck with a low hit-point avatar. The main thing to consider when making an avatar is: How will this avatar compliment my deck and its strategy? It is a really good idea to try your deck builds with different avatar builds to see which one works best with your deck build.

Next are quests. Quests can work for you or against you in many situations so again, pick quests that fit well with your goal. Quest text can also help your opponent so you need to be very careful when choosing quests because of this. Sometimes the benefit of a quest is so important to your build that you ignore the fact that it may also help your opponent. The right quests can make or break your build. If you are building a deck with very few abilities the 5 and 6 token quests don't matter because they will never hit the board. The 2 and 4 token quests are very important to almost every build. Just like with the avatar you may want to try different deck builds with different combinations of quests to find the best combination that helps you accomplish your goal.

The next item on the list is abilities. Abilities are what fuel questing so in any questing build abilities are the most important part of the build. Questing builds need lots of high-token abilities with some lower token ones tossed in. The first quest to complete is 2 tokens so you may not want to include very many abilities that are less than that. There is one item that breaks this guideline, and that item is Journeyman Boots. At 3 power it can be played first turn and 2-token quests can be completed with 1-token abilities. For questing builds there really is one avatar that rises to the top of the list and that is the gnome avatar that allows you to sacrifice an ability to avoid combat with units at the quest you are playing towards. Abilities in general help to enable your avatar to accomplish your goal. They have a wide range of things they can add to your build. A deck can be built without abilities and even win some games but I wouldn't recommend it. The thing to remember with abilities is that they control the questing and to a certain extent the power aspects of the game. If no one completes a quest power stays at 3 and the only way to get more is to play other kinds of cards.

On to tactics we go. Tactics are the surprise factor in the game. Tactics can really take your opponent off-guard. Whenever you make a play in a game a tactic can win the battle for you. Winning battles doesn't always win the war but taking your opponent off-guard might make or break a game. Tactics you have to be really careful with because many of them require certain conditions within the game to be met, such as combat. You cannot use a tactic if combat has not been initiated. Some tactics also require other conditions to be met such as an exerted avatar or unit opponent, so you want to make sure these will work with other cards or strategies in your deck. Limiting the amount of tactics in your deck is a good idea but ignoring them totally is a fatal mistake.

The next item is items. Items are another thing that really enable your avatar to accomplish your deck's goal. One important thing to remember with items is that most of them have a slot, so you need to keep this in mind when adding them to your deck because you cannot have more than one of an item in a slot. When another item gets played into the same slot the item already on the board gets destroyed, the replacement item is played and most importantly you get to draw a card. Items that cost 1 power are generally pretty good for this reason because you get to essentially pay 1 power to cycle through the cards in your deck. Don't go overboard with this, but it doesn't hurt too much to put multiples of the same item that cost 1 power. Conversely you really want to be careful of multiple high cost items as they will wreck your draw and you will have to discard them. If you have ways or strategies that make use of discarding you can use that to your advantage with multiple items for a certain slot, just be careful here. A winning deck can be built with 0 items, but items are so very powerful you don't want to ignore them. A decent deck can also be made that has a majority of items in it but you need to really give a deck like this some thought. There are many ways to destroy items so making a deck that relies on one item can be stopped fairly easily. If you are focusing on items you want to consider cards that will allow you to search your deck for them or recycle them from the discard pile.

The last thing for your deck is units. Units are very important. Sure you can build a deck without them, but the board consists of two fields of play for units so ignoring them puts you in a vulnerable position. Again stick to your goal, pick units that compliment your other cards. The text on units is very helpful; much like avatars, the bonuses on units such as hit points, defense, attack or damage

are tied to the text on the unit. Units with very powerful text tend to have lower bonuses in other areas. Units are a key to the synergy of your deck; the combinations that can be achieved when you combine a unit with another unit, tactic, item, ability, or avatar text are really what makes a deck come together and become a machine to be feared. A deck can be built with nothing but units. It's not the greatest build, but not all that bad either. A deck with nothing but units that cost 3 or less power rarely has a bad draw and you will usually always use the power you have.

Ok we have covered the cards, now I want to finish off with some basic recommendations for deck building. Your deck is going to be the most consistent in achieving its goal if you limit the number of cards, and that limit is fifty cards. Keep your deck tight and focused on its goal and don't put cards in there that don't contribute to your goal. An offensive deck is going to be mostly offense but a few defensive cards to balance it out might help. A unit-heavy deck might need a few items or abilities to compliment it. Play test your deck over and over, changing only a few things at a time to properly gauge their effectiveness. A deck that plays well in scenarios or raids doesn't always work well in 1v1 and vice versa. Raid decks can contain more cards. I'd say about 60 is good, you usually have more power to work with and those games are longer. Raid decks can also have a higher amount of high-cost cards because of these reasons.

With a 1v1 deck the cost of cards is very important. Any card that is 3 power or less is usually a decent choice because that is where the game starts. Some games can actually never leave the 3 power threshold so having cheaper cost cards is of utmost importance. The key to card cost is having a good balance between 0, 1, 2 and 3 cost cards with a few higher cost cards tossed in depending on the build. Having too many 2 cost cards leaves you with a draw that may not allow you to use that 3 power you are given to start off with. Having too many high cost cards can really create bad draws. Making a deck with all 1 cost cards means you never have a bad draw and you are always making use of your power, but you will be weaker when your opponent gets their stronger higher cost cards on the board. Also, you draw 2 cards per turn. If you are playing all low-cost cards you will run low on cards in-hand unless you have included ways to draw extra cards. If you put lots of high-cost cards in the deck you will be discarding some of them. It's all about balance folks, if you find your deck isn't flowing well or you cannot play certain cards, rethink your strategy and look for other cards that might fit well. Synergy is the key.

Discuss this article in the [Strategy and Design articles](#) forum.

今回は、Forumでもよく見かけるSylvanking氏のデッキ構築講座？です。  
この手の記事が掲載された経緯がイマイチ分かりませんが・・・Influencerの方なんでしょう  
うか？

軽く読んでみた感じだと、大体基本的なところの解説をしているようです。  
この記事は別ページででも翻訳しておきます。

### **JUST LIKE CLOCKWORK, IT ' S THE MAY RE-ROLL WEEKEND IN LEGENDS OF NORRATH™! - 05/09/2008**

The second time could be a charm during the May Legends of Norrath Loot Re-Roll! Check out the two new loot cards we're adding to Legends of Norrath Inquisitor booster packs.

#### **[This month's cards:](#)**

##### [Tunarian Great Axe Ornamentation](#)

Tunarian Great Axe Ornamentation: Placing a two-handed slashing weapon into this mold will permanently change the look of the weapon into that of the mold itself.

##### [Painting: Runaway Clockwork](#)

Painting: Runaway Clockwork: Wall Picture - Grants a rent status reduction of 300

And if you had previously opened an Inquisitor booster pack, then you have a chance to receive one of these new loot cards! That's why we call it a re-roll!

Be sure to visit Legends of Norrath starting Friday May 9th and you could score some cool new loot!

長らくおまたせしました...

まだ内部的には微妙ですが、更新可能なようなので再開させていただきます。

さて、今月のLoot Re-Rollの話題です。

5/9の時点で上記2枚のLoot Cardが追加され、過去購入分に対しても入手判定が適用されま

す。  
EQ1は武器装飾アイテム、EQ2はハウスアイテムの絵が追加されるようです。

### **Legends of Norrath™ Promo Weekend 5/2 – 5/4 - 04/30/2008**

It's Legends of Norrath Promo Weekend time once again! Starting Friday May 2nd EverQuestfi and EverQuestfi II players should see increased drops of Legends of Norrath™ booster packs, starter decks and combo packs throughout this Promo Weekend. Open them while you're healing up from that last battle, trade them with other players or bring them to the Game Lobbies and build your own Legends of Norrath™ decks!

The May Legends of Norrath Promotion Weekend is scheduled to begin at 2:00pm (PDT) Friday, May 2nd, 2008 and conclude at 10:00am (PDT) on Monday, May 5th, 2008. EverQuest and EverQuest II players should be on the lookout for two brand new cards: Adventurer's Stone (3P7) and Cloak of Storms (3P8).

[Adventurer's Stone](#)

[Cloak of Storms](#)

5/3 6:00 ~ 5/6 2:00(日本時間)の期間中、上記のPromo CardがDROPします。

### **Dagda Tournament Pack On Sale in the Legends of Norrath Store Until Friday, May 2 - 04/25/2008**

Get the Dagda Icefury, Follower of the Tribunal (3P6 ) promotional card and one of the Nimbus of the Jester (3EQP3) or Bristlebane's Throwing Stick (3EQIIP3) Loot Cards, as well as three (3) Inquisitor Booster Packs, all in one package! The Dagda Tournament Pack will be on sale in the Legends of Norrath store **until Friday, May 2nd at 2pm PDT.**

[Dagda Tournament Pack](#)

~ 5/3 6:00(日本時間) まで、Dagda Tournament Packが販売されます。

Pack内には以下のものが含まれます。

- InquisitorのBooster3パック

- [Dagda Icefury\(3P6\)](#)

および、以下のLootカードからどちらか1枚

- [Nimbus of the Jester\(EQ1\)](#)

- [Bristlebane's Throwing Stick\(EQ2\)](#)

### **NEW RAID CONTENT FOCUSES ON CHARDOK - 04/18/2008**

Raid play is one of the most challenging and rewarding formats in Legends of Norrath and now you have the chance to construct and play the Chardok Raid Deck against up to four (4) online opponents! Free Chardok Raid Deck cards should begin to drop in EverQuestfi and EverQuestfi II on April 25th.

Slated to start at 2:00pm PST on April 25th and continue through 2:00pm PST on May 27th, players could find these randomly dropped, Chardok Raid cards during their adventuring in EverQuestfi and EverQuestfi II and have a chance to loot or trade for all thirty-one (31) different cards for their Chardok Raid Deck.

[Overking Bathezid](#)

[Dark Inferno](#)

[Deathfang](#)

ChardokのRaid Cardが、4/25～5/27の期間中DROPします。  
プロカーで買うと楽ですが、[Trakanonセット](#)と[Chardokセット](#)、それぞれ間違えないように気をつけましょう。  
( デッキ内ではおそらく混ぜても大丈夫です。 )

### **Fan Faire Returns to the Las Vegas Hilton, August 14-17, 2008! - 04/17/2008**

If you've never been to an SOE Fan Faire before, you've been missing out! Fan Faire is a great place for SOE gamers to mix and mingle with each other and meet some of the faces behind their favorite SOE games. Here's just a taste of some of the great stuff we're planning:

In-game tournaments

Live, game-themed tournaments and quests

A costume contest

Lots of social activities, including a Kickoff Reception, a Grand Banquet and a VIP Party with live entertainment

Sneak peeks at SOE titles currently in development

The 2nd Annual Community Address from SOE President John Smedley

Developer forums and roundtables

And that's just the beginning! No matter which SOE game you like to play, Fan Faire will be a blast! Even if you're not an SOE gamer, we encourage you to join us and bring your friends!

Passes will go on sale later this Spring, but you can book your hotel stay now! The Las Vegas Hilton is currently accepting reservations at the discounted Fan Faire rate of just \$139 per night. Just call (800) 635-7711 and tell them you're with Sony Online Entertainment, booking code SSOE8 or click here to make online reservations. Space is limited – so get your room soon, in case they sell out!

Hope to see you in Las Vegas!

Watch for passes to go on sale and other Fan Faire announcements on the [Fan Faire site](#).

今年のFan Faireについて、  
詳細は[ココ](#)見れば大丈夫ですね。

### **IT'S LOOT TOURNAMENT WEEKEND TIME IN LEGENDS OF NORRATH!! - 04/15/2008**

The Loot Tournament Weekend is set to occur from April 19th – 20th, so get ready for a two day melee of great game play and exceptional rewards, just for participating!

SOE intends to continue the tradition of "Loot Tournament Weekend" events where participating players can receive extraordinary promotional cards and in-game loot rewards! Each event can start when all slots have been filled in the tournament. Game play is fun and non-competitive, because everyone who participates reaps rewards!

For just 10 event passes, each participant will receive three (3) Legends of Norrath booster packs, a Dagda Icefury, Follower of the Tribunal (3P6 ) promotional card and his or her choice of either an EverQuestfi Nimbus of the Jester (3EQP3) or EverQuestfi II Bristelbane's Throwing Stick (3EQIIP3) loot card! Participating players who place in the top 25 of each event receive additional booster packs. Please note that participation is limited to U.S. residents only.

[Dagda Icefury\(3P6\)](#)

[Nimbus of the Jester\(EQ1\)](#)

*"You found the one I need; I give you this to feed your greed."* Surrounds the caster in a shower of coins.

### [Bristlebane's Throwing Stick\(EQ2\)](#)

*"Bound to keep the family entertained for hours!"* Applies Throw Fetching Stick when Activated

To play in one of these events, head over to the Legends of Norrath tournament lobby between April 19th and 20th and join the next available tournament queue.

Tournament Times

**Scheduled to begin at 7:00am PST on Saturday, April 19, 2008 and continue through 9:00pm PST Sunday, April 20, 2008.**

Loot Tournament Weekend Event

Entry Fee: 10 Event Passes (each player will receive at least three (3) booster packs plus two (2) limited cards for participating.)

Format/Deck: Standard Constructed

Queue Size: 64-Player

1st Place: Eight (8) Inquisitor Booster Packs

2nd Place: Seven (7) Inquisitor Booster Packs

3rd Place: Six (6) Inquisitor Booster Packs

4th Place: Six (6) Inquisitor Booster Packs

5th – 25th Place: Four (4) Inquisitor Booster Packs

Remaining Entrants: Three (3) Inquisitor Booster Packs

Join your fellow players for a weekend of great game play, sportsmanship, and loot this April 19th. We look forward to seeing you there!

次のトーナメント（パック）はこんな感じです、と。  
LegendでFrenzyついてるUnitは初めて見たような気がします。  
・・・と思ったら、Venril Sathir閣下にも付いてました。

### **IT'S A ROCK AND RE-ROLL WEEKEND IN LEGENDS OF NORRATH! - 04/11/2008**

It's time again for the Legends of Norrath Loot Re-Roll! Check out the two new loot cards we're adding to Legends of Norrath Inquisitor booster packs.

**This month's cards:**

### [Tunarian Great Staff Ornamentation\(EQ1\)](#)

Placing a two-handed blunt weapon into this mold will permanently change the look of the weapon into that of the mold itself.

### [Painting: Queen Cristanos\(EQ2\)](#)

Wall Picture - Grants a rent status reduction of 300

If you have previously opened an Inquisitor booster pack, then you may receive one of these cards! That's why we call it a re-roll!

Be sure to visit Legends of Norrath between Friday April 11th and Sunday April 13th and you could

score some loot!

今月のLoot Re-Rollです。  
2H-BLUNT用の装飾アイテムと、クリスタノスさんの絵です。  
ネリアック住民的には飾りたい1枚じゃないかと。

### **Legends of Norrath(TM) Promo Weekend 4/4-4/7 -04/01/2008**

4/5 07 : 00AM ~ 4/8 03:00AMまでの間、EQ1及びEQ2において、以下のカードがDropするチャンス到来です。他Unitと一緒に召喚するタイプのUnitが2種類。

[Blackburrow Troublemaker\(3P4\)](#)

[Icewell Commander\(3P5\)](#)

The first big *Legends of Norrath* Promo Weekend of the spring is set to kick off on April 4th and the rewards are sweet indeed! *EverQuest* and *EverQuest II* players should see increased drops of *Legends of Norrath*™ booster packs, starter decks and combo packs throughout this Promo Weekend. Rip them open while you're healing up from that last battle, trade them with other players, or bring them to the Game Lobbies and build your own *Legends of Norrath*™ decks!

The *Legends of Norrath* Promotion Weekend is scheduled to begin at 2:00pm (PST) Friday, April 4, 2008 and conclude at 10:00am (PST) on Monday, April 7, 2008. *EverQuest* and *EverQuest II* players should be on the lookout for two brand new cards: *Blackburrow Troublemaker(3P4)* and *Icewell Commander(3P5)*.

### **Network Maintenance-April 2, 2008 -04/01/2008**

Beginning at 9:00 AM PDT on Wednesday, April 2, 2008 all SOE account and commerce flow, the Station Store, character transfer service, and the CSG Store will be unavailable for maintenance.

We expect this maintenance to take approximately three and a half hours. During this maintenance period game servers will still be accessible. Please watch the forums for further updates regarding this maintenance. We apologize for this interruption and will resume the affected services as soon as the maintenance is completed.

### **Network Maintenance - April 1, 2008 - 03/28/2008**

Beginning at 4am PST/11am GMT on April 1, 2008 all game servers and community sites will be unavailable due to network maintenance. We expect this maintenance to take approximately 2 hours.

We apologize for this interruption and will resume all game servers and community sites as soon as the maintenance is completed.

日本時間4/1 20:00?から2時間程度、ネットワーク関係のメンテナンスが行われるようです。

### **Tormax Tournament Pack on Sale in the Legends of Norrath Store 3/28-4-04 - 03/28/2008**

Get the King Tormax, Lord of the Storm Giants (3P3) promo card and one of the Familiar of Phara Dar (3EQP2) or Fury of Di'Zok (3EQIIP2) Loot Cards, as well as three (3) Inquisitor Booster Packs, all in one package! The Tormax Tournament Pack will be on sale in the Legends of Norrath store from 03/28/08 at 2PM PST to 04/04/08 at 2PM PST.

[Tormax Tournament Pack](#)

Tournament Packの販売です。  
Inquisitor Booster Pack3つと、以下のカードがセットになっています。  
Promo Card :

[King Tormax](#)

Loot Card (どちらか1枚) :

[Familiar of Phara Dar](#)  
[Fury of Di'Zok](#)

販売期間は、日本時間08/03/29 7:00AM ~ 08/04/05 7:00AMです。

**"The Reveal" - Online Strategy Games Player Profile: Aesir - 03/28/2008**

This week's profile comes to us from Legends of Norrath.

**Real Life First Name:**Brian

**Forum Handle:**Aesir

**Game Handle:**Aesir

**Where do you live?**

Pittsburgh, PA

**How long have you played LoN?**

I started playing LoN back in October of last year.

**Do you play Stargate, Star Chamber or Pirates CSG?**

No, I don't.

**Do you play any physical TCGs?**

Yes I do! I used to play Magic a lot, much less so these days (only the occasional release event or draft with my buddies). I also play the WoW TCG.

**What got you into gaming and what sort of games do you like the most?**

Oh I've been a gamer for as long as I can remember, I grew up with a Nintendo Zapper in my hands! But strategy games and RPGs are my favorites.

**What type of work do you do?**

I'm a student at the University of Pittsburgh.

**What other hobbies or activities do you take part in, other than LoN?**

I like to play racquetball and volleyball.

**What is your favorite deck type?**

Probably aggro, though I'll play anything that I think is good in the current environment.

**What is your favorite card (playability-wise)?**

I really like the fanatic inquisitors, they're so versatile! Damage bonus when you want it, a protector when you need it, and power generation when you don't want anything else!

**What is your favorite card (art-wise)?**

Necklace of Wisdom of course! (I'm not vain... honest :-p)

**What type of TCG player are you? For example, are you an Art Lover, a Competitor, an Innovator?**

I'm an Innovator. I'm always trying out wacky decks, most of which never end up being any good at all. A few of the ideas end up working though, and that just feels great!

**What do you like best about LoN?**

You can always find a game, for testing out a new idea for a deck or for playing around with crazy combos in raids, there are always people ready to go. Not having to manage the physical cards is really nice too.

**Could you describe, in brief, a memorable game you had, or opponent you faced, and why it stands**

## out in your mind?

It would have to be the finals of the January Champs Qualifier. Firstly because I never expected to make it to the final round and secondly because of how close the match was. Every time I attacked and every time my opponent quessed there was a stab of fear that he might kill off two or three of my units, and heal for that much with the dark elf avatar, putting him out of range. When I went in for the kill with an Assault, knowing that if he had a Sidestep I would lose the game, but that if he didn't I would win, and the exhilaration that came when he passed without playing anything, I'll never forget it.

## Do you run or work for an OSG or TCG Fan Site?

Nope!

## What is one thing no one would ever suspect about you?

I'm an enthusiastic, although terrible, photographer.

Feel free to leave Aesir a friendly note in the [Legends of Norrath forums!](#)

LoNプレイヤーインタビュー・・・友達紹介しない"友達の輪"みたいなもんですね。

## Verified by Visa and MasterCard secure are Now Live! - 03/27/2008

To provide our customers with more credit card security, Sony Online Entertainment has partnered with Visa and MasterCard. Verified by Visa and MasterCard SecureCode have now been added to our Station Store purchase flow.

Q. How will this affect SOE customers?

[これはSOEの顧客にとってどんな影響がありますか?]

A. When adding new subscriptions, changing a subscription, or purchasing software from the Station Store, you will be prompted to join Verified by Visa or MasterCard SecureCode. An application will pop up and prompt you to join the security program. Please enter all requested information. This is a secure site and only Visa or MasterCard will have your information.

[契約内容の追加、変更、もしくはソフトウェアの購入をStation Storeから行う際に、あなたはVerified by VisaもしくはMasterCard SecureCodeに加入することを促されます。アプリケーションがポップアップし、セキュリティプログラムへの参加を促されます。全ての求められた情報を入力してください。これはセキュアなサイトであり、VisaもしくはMasterCardのみが情報を保持します。]

After you have signed up for the security program, you will need to login again to verify that the card has been secured.

[セキュリティプログラムにサインアップした後は、再度ログインしてカードがセキュアであるかどうか確認する必要があります。]

Q. How much does it cost to join Verified by Visa or MasterCard SecureCode?

[Verified by VisaもしくはMasterCard SecureCodeに加入するにはいくらかりますか?]

A. It is completely free to join Visa and MasterCard's security programs for online purchases.

[オンライン購入におけるVisaもしくはMasterCardのセキュリティプログラムへの加入は完全無料で行えます。]

Q. Why should I give Sony Online Entertainment my personal information?

[なぜSOEに対して私の個人情報を提供しなければいけないのでしょうか?]

A. The information requested for these programs is not stored on any SOE servers. These programs are provided by Visa and MasterCard. Only Visa and MasterCard will retain the information you provide for your security.

[これらのプログラムによって求められる情報はどのSOEのサーバにも保存されることはありません。これらのプログラムはVisaおよびMasterCardによって提供されています。VisaおよびMasterCardのみが、あなたのセキュリティのために提供した情報を保有します。]

Please visit the [Verified by Visa and MasterCard SecureCode](#) sign up pages for more information

about these programs and how to sign up.

NoW Live!と氣勢を揚げるものでもないのですが、  
以前紹介したVisaとMasterCardのセキュリティプログラムが動き始めるようです。

### [[forum\_JP]]第1回LoN初心者講習会（補足）

今晚行われる初心者講習会ですが、2回目の日時は

・3月28日01時頃 3月27日 25時頃（JST）

に（表現を）修正されています。

スケジュールそのものは変更ありません。

### [[forum]]are you ashamed?

スレッドは[こちら](#)。

まとめるポイントを絞るのが難しい文章ですが、要するに

- ・LoNみたいな仮想的なカードに金を払う行為は、傍から見ればバカげてるんだよ
- ・ウチの嫁もいい顔してなかったけど、トーナメントで200\$取ったら静かになったよ
- ・そもそも、こういうモノを"普通の"人に説明するのが難しくて困るんだよ

結局、ただの雑談なんですけど、ちょっと面白かったのでご紹介します。

### [[forum]]3月の Loot Re-Roll（続報）

スレッドは[こちら](#)。

で挙げたネタですが、

#### Dev:Minerva

We didn't hold a re-roll in March because Inquisitor was coming out the week before.

In general, when a re-roll falls too close to a major event like an expansion release, we will not hold the re-roll.

We apologize for any confusion this may have caused.

要するに、拡張リリースみたいな大きめのイベント直後にはre-rollしてないよ、というお話でした。

### [[forum\_JP]]第1回LoN初心者講習会日程発表！

forumスレッドは[こちら](#)。

Oracleさん主催の、LoN初心者講習会が開催されます。

参加方法等は[Oracleさんのサイト](#)よりご確認願います。

日時は、

・3月27日 20時（JST）

・3月27日 25時頃（JST）

各30分程度を予定しております。

28日にはMomochiさんも参加されるそうです。

補足：参加にあたって、[スタンドアローン版LoN](#)をインストールしておく、日本語でのチャットが使用できるので便利です。  
（EQ/EQ2からの起動でも、日本語チャットが読めない、ということはありません）

### [[forum]]Brawling on the High Seas関係

SOEからのニュースがないので今日もForumネタです。

最近話題になっている（らしい）Lv4クエストのBrawling of the High Seas、

これ自体は、"戦闘勝利時にUnitをReadyにする"効果しかないのですが、

"Exertして任意の味方UnitにVigilanceトークンを置く" Troll plundererと、

"Vigilanceトークンを1つ消費して追加でRaidを行う" Bloodthirsty trollの組み合わせで、

きれいに入る（相手が無抵抗だったり）と延々戦闘が出来る、という凶悪なコンボでした。

21日のパッチで、

*Brawling on the High Seas* has had this text added: "You can't begin another raid at this quest until the end of the turn."

( *Brawling on the High Seas*に以下のテキストが追加されました："あなたはターン終了時まで、このクエストにおいて追加のRaidを行うことが出来ない。")  
と修正されていますので、今は使えませんが、あくまで"ネタ"としてご紹介します。

ということで、Forumから関連スレッドを紹介。

[Fippy's Innocent, Nerf High Seas](#)

上のコンボを発動するデッキの例。

Poke x 4でとりあえず戦闘に勝ってどうにかするのがポイントでしょうか。

クエスト以外からのPowリソースもちょいちょい入ってます。

\*\*\*\*\* [ABUSING the bugs](#)(プレイヤー名はいわゆる"濡れ衣"なので伏せました)

コンボを使われた子が"バグ利用だ！ビデオも撮ってUPしたからBANしてくれ！"と。

知らないで出されると・・・と思えば気持ちは分かります。

[Forsworn Scenario 1 bug](#)

修正後の話題で、上記コンボではありませんが、High Seasの挙動自体も若干胡散臭いところがあるようです。

AIか、使用したカードか、どちらが悪いのかは分かりませんが・・・

というわけで、この手の無限コンボは良くも悪くも盛り上がるネタだったりします。

### **[[forum\_JP]] LoNルールブック**

スレッドは[こちら](#)。

Oracleさん翻訳のLoNルールブックがリリースされました。

[こちら](#)よりダウンロードできます。

### **[[forum\_JP]]システム面「こうすりゃ使いやすく/面白くなる」アイデア提案Feedbackスレッド**

スレッドは[こちら](#)。

現状プレイしていて、何か気になることがあればこちらに挙げていきましょう。

### **[[forum]]Buyer/Trader BEWARE!!! LON Loot card is not what it appears to be - Token of Loyalty**

スレッドは[こちら](#)。

Inquisitorで追加されたLoot Cardの"Token of Loyalty"に関する報告です。

ギルドに納めるSPを"10%"上昇させる指輪、という触れ込みでしたが、

+10%の20%上納だと思って確認した結果、元の10% + 10%の10% (=1%) という計算で、

結局、実際の効果は10% 11%だった、ということです。

11%でも20%でも、特に困るような話でもないのですが、期待してTradeしたらガッカリ、ということの無いように、頭の隅にでも入れておきましょう。

### **[[forum]]Zealotry Nerfの反応**

080321のパッチでNerf (弱体化) の入ったZealotryですが、

さすがにForumでの反応は大きいようです。

[Zealotry the LoN version of Timewalk and just as bad for the game.IMO](#)

[Zealotry alternative MIDDLE-GROUND nerfed solutions.](#)

[Zealotry Nerf!](#)

[Zeal nerfed a tad to much](#)

反応としては、やや肯定派多めで、一部緩和を求めたり、ついでに他Cardの修正なり求めているプレイヤーもチラホラと。

### **[[forum]]March re-roll friday?**

スレッドは[こちら](#)。

そういえば今月はLoot Re-Rollが無いな、という話題です。

リリース以降の調整/Fixで忙しいのか、今月はリリース以降のイベントが少ない印象を受けます。

### **Exclusive Screens of Loot Items in EQ and EQII on Massively.com - 03/21/2008**

Massively.com has some exclusive screenshots of several loot items in EQ and EQII.[Check them](#)

[out!](#)

とりあえず、提示されたリンクより、[Galleryページ](#)に移動した方が判り易いかと。もちろんコレで全部ではありませんが、結構な数のLoot Itemの、InGameでの見た目が掲載されています。

Guktan Apprentice pet・・・ということはやはりコレは動くんでしょうか。

### **Tech Support Limited 3/21-3/23 - 03/19/2008**

We apologize for the short notice. This Friday, March 21st, Tech Support will be limited to Email only. Phone and Live Chat support will resume operation on Monday, March 24th from 10am-7pm Pacific Time.

すみません。対応が遅れました。コレを書いている時点で期間内に入ってしまったが、3/21～23日（日本時間22日～24日）のサポートはメールのみに制限されています。電話及びライブチャットサービスは火曜日以降再開されます。

### **GameDaily's Babe of the Week: Varanna - 03/14/2008**

Where there's smoke, there's fire, and Varanna's got plenty of that. Check out *Legends of Norrath's* fiery mage as featured on GameDaily's [Babe of the Week](#) profile.

Forswornで彗星のごとく現れたVerannaさんの特集記事です。前は...去年の12月?にCyndraさんが[特集されていました](#)。

### **Double Threat Loot Tournament Weekend, March 22-23 - 03/14/2008**

SOE will be hosting a weekend of major tournament events where players can receive extraordinary promotional cards and in-game loot rewards! New "Loot Tournament Weekend" tournament queues, where players can receive new promotional and loot cards will be running all weekend long. Each event will start when all slots have been filled in the tournament.

Each player who participates in one of these tournaments will receive a *King Tormax, Lord of the Storm Giants*(3P3) promotional card and a choice of either an *EverQuestfi Familiar of Phara Daror* or *EverQuestfi II Fury of Di'Zok* loot card! Please note that participation is limited to U.S. residents only.

#### [King Tormax](#)

#### [Familiar of Phara Dar](#)

*Familiar of Phara Dar*: Summons a small azure dragon familiar.

#### [Fury of Di'Zok](#)

*Fury of Di'Zok*: Shapechanges you into a Sarnak with a Mental Damage Shield.

We apologize for any confusion this may have caused.

To play in one of these events, head over to the tournament lobby on March 22nd and/or 23rd and join the next available tournament queue. Below are specific details of this event and what you may expect.

#### *Tournament Times*

**Beginning at 7:00 a.m. (PST) on Saturday, March 22, 2008 and continuing through 9:00 p.m. (PST) Sunday, March 23, 2008.**

#### *Loot Tournament Weekend Event*

- Entry Fee: 10 Event Passes (each player will receive at least 3 booster packs plus two (2) limited cards for participating!)

Format/Deck: Standard Constructed

- 
- Queue Size: 64-Player
- 1st Place: Eight (8) *Inquisitor* Booster Packs
- 2nd Place: Seven (7) *Inquisitor* Booster Packs
- 3rd Place: Six (6) *Inquisitor* Booster Packs
- 4th Place: Six (6) *Inquisitor* Booster Packs
- 5th – 25th Place: Four (4) *Inquisitor* Booster Packs
- Remaining Entrants: Three (3) *Inquisitor* Booster Packs

Each player will receive a *King Tormax, Lord of the Storm Giants* (3P3) promo card and a choice of either a *Familiar of Phara Dar* (3EQP2) or *Fury of Di'Zok* (3EQIP2) promotional loot card.

So come and play -- starting March 22nd. We look forward to seeing you there!

今月のLoot Tournamentです。

King Tormax(3P3)と、Loot2種が公開されましたが・・・

EQ2の変身アイテム、こっそりMental-DSなんですね。

とはいえ、Lootの変身アイテムのDSは、大体10ちょっとのdmgしか返らないので大差ありませんが、

今月末～来月頭あたりにPack販売されると思いますので、続報をお待ちください。

### **TCGPlayer.com exclusive interview with Chuck Kallenbach on Inquisitor! - 03/07/2008**

TCGplayer.com has an exclusive interview with Chuck Kallenbach, game designer at SOE Denver, all about *Inquisitor* goodness! Check out the article right [here](#)!

Forswornリリース時にも重要な情報がリークされたインタビューですが・・・

今回のインタビューは、*Inquisitor*で追加された項目の紹介がメインですが、最後の1文だけ抜粋します。(文中[]内にざっと対訳を入れてあります)

### **Where do you plan to take *Legends of Norrath* in the future after *Inquisitor*?**

[*Inquisitor*以降の、*Legends of Norrath*の方向性についての計画をお聞かせください。]

We have big plans for the fourth *Legends of Norrath* set, which will be the finale for the *Oathbound* block.

[私たちは、*Oathbound*ブロックの最後となるであろう、4つ目の*Legends of Norrath*のセットで大きなプランを持っています。]

We are definitely taking the story to places nobody will expect, but we can't reveal the set name just yet, that is a big secret!

[私たちは、確実に誰もが予想しない方向にストーリーを展開していますが、(次の)セットの名前は公開できません。それは大きな秘密です!]

We already have plans for many of the mechanics and strategies of Set 4, and players will find all the terrific gameplay enhancements and new play formats they have come to expect with each new release for *Legends of Norrath*.

[私たちは、4つ目のセットに関する多くのメカニズムと戦略について構想を得ていて、プレイヤーは全ての素晴らしいゲームプレイの拡張と、新たなプレイ形式が*Legends of Norrath*の新規リリースのたびに提供されるでしょう。]

### **Legends of Norrath's Second Expansion, *Inquisitor*, Releases Today! - 03/07/2008**

Your job is clear; hunt down the Forsworn and force them to retake their oaths to the Tribunal or face the consequences! You will not be alone in this. Along the way meet up with the *Oathbound* heroes Terin, Cyndra, Karlemayne and Eluviel and employ their special skills to help you achieve your goals.

*Inquisitor*, the latest and greatest addition to *Legends of Norrath*, features 250-plus cards including new units, avatars, abilities, items, and loot. Get the scoop on all the new features [here](#). Then head over to the [Design & Strategy Articles forum](#) where you'll find great articles on *Inquisitor* by the LoN

game designers.

Starting today and running through the weekend, the Tournaments Lobby will be hosting Release Events. Each player will receive one random *Inquisitor* Starter Deck and 3 *Inquisitor* Booster packs to build their tournament deck. Each participant will also receive a *Burynai Rockshaper* (3P2) digital promo card! Please see the [Events Calendar](#) for details. Don't miss it!

Legends of Norrathの新たな拡張パック、*Inquisitor*がリリースされました！  
事前に通知された追加要素のほかに、既存パックのカード（Assault, Blade Storm, Divine Aura, Steel Dagger）についても性能調整が入っています。

### **Maintenance Notification, Wednesday, March 12, 2008 - 03/06/2008**

Beginning at 1am PDT/8am GMT on Wednesday, March 12th all SOE services including game servers, forums, game websites, and subscription services will be unavailable due to system maintenance. We expect this maintenance to take approximately 4 hours.

We apologize for this interruption and will resume all affected services as soon as the maintenance is completed.

日本時間3/12 17:00 ~ 21:00程度まで、SOE全体のサーバーメンテナンスが実施されます。ゲームやフォーラムを含む全てのサービスが停止しますのでご注意ください。

### **Legends of Norrath: Inquisitor Card Preview on TCGPlayer.com - 03/05/2008**

Game designer Evan "Heimlich" Lorentz has written an article about a card from the new *Inquisitor* set for TCGPlayer.com. Check out [Hoo'Loh's Hat!](#)

TCGPlayer.comのカード紹介です。

これは・・・どんなUnitでもPow2で持ってこれるということでしょうか。

Pow効率はもちろん、Deckからいつでも引いてこれるという意味では、かなりのアドバンテージです。

Unit系Deckの必須Item & 最優先で破壊対象になりそうです。

08/03/10加筆・・・テキストの誤理解でした。正しくは、「コスト1のUnitをPow1で呼び出せる」効果です。

ただ、少なくともDeckからのUnit展開が速くなるという意味では、使いどころは無くはないです。

### **A Halfling and a Troll Walk Into a Tavern.... - 03/05/2008**

by Evan "Heimlich" Lorentz, Game Designer at SOE Denver

The six races originally available for custom avatars increased by two when the *Forsworn* expansion arrived. Now, with *Inquisitor*, that number grows by two more. With the arrival of Halfling and Troll avatars, ten total races -- and thirty different kinds of possible game text -- offer players more choices than ever before.

You'd probably expect the new Troll options to capture a sense of battle lust and bloodthirstiness. And for the most part, that's the case. But one particular Troll avatar plays quite well on either offense or defense:

#### Thugly

This is an avatar that excels at taking out enemy units. Since you have to deal 1 damage to yourself in the process, this isn't a trick you'll want to use all the time. Still, plenty of perfect opportunities will present themselves during a game.

If your deck is all about attacking your opponent with units, you need to "keep a path clear" to his avatar. Any unit with 3 or more health can put a real kink in your plans -- the *Dwarven Sentry* being a very popular choice. If you don't have a higher-than-usual damage bonus, the *Sentry* survives your quest phase to block your units throughout your entire turn. Why not take 1 damage to kill the

*Sentry* outright? In return, you'll probably deal more than 1 damage when you hit your opponent's avatar with your units.

How about those "Reanimation" decks that beat you down with free units like *Lord Nagafen* and *Lady Vox*? Taking 1 damage to end the repeated beatings they'll give you can be a bargain. At the least, you'll get a period to rest and regroup while your opponent waits to draw his next *Reanimate*.

As always, you can build an avatar for any archetype, but this example, being a Priest, can take advantage of certain combos you'll find there. With so much easy healing available, dealing 1 damage to your avatar is less a cause for concern -- especially using the *Nature / Sylvan Touch* deck type. Or stock *Holy Might* in your deck, and you can exert your intended target before your opponent even gets a chance to use it.

If you're a fan of combos, however, one of the new Halfling avatars should be right up your alley:

### [Anduine](#)

There are plenty of ways in which this avatar is immediately, obviously useful. Used on your own units, it could be a way to keep both quests "blocked" against attack on your avatar. Used on your opponent's units, it might pave the way for just that kind of attack. You could shuffle around one of your Reinforce units (with bonus text triggered by movement) an extra time during your turn. Or you could group up your opponent's units better for "mass damage" effects like the *Elven Wizard*, *Brutality*, and such.

Not as immediately obvious are the ways in which exerting one of your own abilities can actually work *for* you instead of against you. Many players have asked the question, "Do I have to attempt a quest if I don't want to?" With this avatar, the answer to that question can be "no." If you aren't ready to attack the large numbers of units your opponent has waiting at a quest, you can use this avatar, exert your only ability, and avoid that problem.

Or you can more fully take advantage of abilities that don't always *want* to be applied. Arguably, Mages have the most of those. Do you love your *Abate Life* strategy, but find it sometimes hard to keep "secondary" abilities in play so you're not forced to apply *Abate Life*? With this avatar, you can just exert *Abate Life* and not have to worry about applying it next quest phase. Other good Mage abilities to "keep around" include *Dark Coil*, *Lifetap*, and plenty of new ones you'll find in *Inquisitor*.

If neither of these avatar texts suit your tastes, then there are, of course, two others for each race that you'll be able to build once *Inquisitor* arrives. Exploring all the many ways they'll work in a deck, even just with existing *Oathbound* and *Forsworn* cards, will mean plenty of fun for everyone!

Discuss this article in the [forums](#).

Inquisitorより追加される、TrollとHalflingのアバターの紹介です。  
Trollアバターの能力は、「(戦闘時) 1dmgをこのアバターに与えてExertする 対戦相手のExertされたUnitを破壊する」  
Halflingアバターの能力は、「このアバターとアビリティを1つをExertする Unitを他のQuestに移動する」  
どちらも戦略的には組み込みやすい能力かなあと。

### **Leto and Aesir go to Norrath in Inquisitor - 03/04/2008**

As part of the grand prize for each monthly *Legends of Norrath*™ Championship Qualifier, the winner will be immortalized with their likeness on an upcoming *Legends of Norrath* card. The likenesses of our first two month's winning players, Leto and Aesir, will be showing up on *Inquisitor* cards on March 7th.

Leto - December *Legends of Norrath* Championship Qualifier Winner:

## [Leto Archnid Fur Necklace](#)

Aesir - January *Legends of Norrath* Championship Qualifier Winner:

### [Aesir Necklace of Wisdom](#)

Would you like to become a true denizen of Norrath? Get your *Legends of Norrath* deck together and play in the next monthly championship event on March 15, 2008!!"

Congratulations to Leto and Aesir, we'll see you at the Championships at Gen Con Indy this August!

過去2回のChampionship Qualifier優勝者がカードになるようです。以前にもどこかで紹介されていたこの工程ですが、写真 カードの流れが素晴らしいクオリティです。

### **Inquisitor Preview: Guilds - 03/04/2008**

*Legends of Norrath*<sup>TM</sup> is getting an upgrade to guild functionality! Even more guild functions are lined up for future releases, but here are the first batch of guild improvements that will be making their appearance with the release of Inquisitor.

#### **Guild Chat**

This feature will give you the ability to chat with your guildies if they are in a game, scenario, or any one of the lobbies. One of the most popular features of *Forsworn* was the addition of team-based raid play, and we are only going to be adding more of that type of content in the future. Guild chat makes it a lot easier to get organized with your friends before going into a raid.

#### [Guild Chat Image](#)

#### **Guild Message**

#### [Guild MotD](#)

#### **Guild Officers**

The ability to create guild officers has been added, as well. Officers will be able to send invites and remove people from the guild, as well as set MOTDs and broadcast guild messages.

#### [Guild Page](#)

#### **Other Stuff**

Obviously, the guild interface has been totally revamped, and some other minor tweaks such as the ability to manage members who are offline, have been included as well. These changes are the start of much more robust guild support in *Legends of Norrath*!

Inquisitorで追加されるGuild機能のアレコレです。

- ・ギルドチャット
- ・ギルドメッセージ (Message of the Day)
- ・ギルドオフィサーの設定 (ギルドメンバーの勧誘/脱退の管理者)
- ・オンライン/オフライン表示

もう少し早くフォローされるべきポイントなんですけど・・・  
ひとまず必要十分なだけのギルド機能が実装されるようです。

### **Inquisitor Scenarios Preview: Now You Are the Inquisitor! - 03/03/2008**

By Chuck Kallenbach  
Game Designer, SOE Denver

Your Oathbound hero continues his or her adventures in the world of Norrath with ten new single-player scenarios in *Inquisitor*. In fact, the actual name of this set is your new job description.

As you learned from the story of the last set some Oathbound have forsaken their oaths to the Tribunal and become Forsworn. The Seventh Hammer gives you a list of four transgressors and instructs you to hunt them down. These Forsworn must either swear a new oath to The Tribunal or else you must destroy them.

Along the way, you meet up with each of the starter deck Oathbound heroes, and find out more about them. You'll discover which ones follow the Tribunal's teachings to the letter and which ones have some doubts.

Your journey takes you to the continent of Kunark, traveling through the seas of the Timorous Deep. Once on land there, you journey through the Field of Bone, the Frontier Mountains and the Warsliks Woods. You have your first encounter with a Chaos Master, the Bard Scout Ariseph.

Moving through your list of Forsworn to convert, you finally reach the City of Mist and Lork Rak'Ashiir, one of the undead masters of that city. He is guarded by mysterious constructs, his Black Reavers.

### Black Reaver

Along with some solid stats and the Sentinel keyword, these machine-like creations regenerate when killed. Bring a *Decoyor Stinking Badger* to get around these roadblocks, because they're just going to keep coming back over and over again!

In the last battle of the *Inquisitor* campaign, you find Ariseph, the Mistress of Verse, for the second time. You were barely able to escape her the first time, and now is the final reckoning. Her Elven army has been supplanted by Wood Elf Balladeers.

### Wood Elf Ballader

These Elven units have a little song magic going for themselves. They'll entrance one of your units each time they attack, making them very effective in terms of getting rid of your unit army. These tough units that begin in play, combined with the power of the songs in Ariseph's arsenal, make the last scenario a tough one for you to complete.

As in previous sets, when you defeat each of these new scenarios with a different archetype on any of the three difficulty settings you'll earn a reward card. Additionally, conquer all 10 scenarios with all four archetypes on the same difficulty setting and you'll receive a special reward card!

Discuss this article in the [forums](#).

Inquisitorのシナリオについて。

The Seventh Hammer gives you a list of four transgressors and instructs you to hunt them down.

(The Seventh Hammerはあなたに4人の"罪を犯したもの"のリストを渡し、彼らを"狩る"ように指図した)

とあります。

先日取り上げられた2人のChaos Masterとは別に、Mage/PriestのMasterがいるのでしょうか？

Lork Rak'Ashiir one of the undead masters NECタイプ？

とりあえずBlack Reaverはデッキに4枚欲しいタイプです。

### **Maintenance Notification: Payer Authentication - 02/29/2008**

Beginning at 9am PST/5pm GMT on Tuesday, March 4, 2008 all SOE Account and Commerce flow, the Station Store and the CSG Store will be unavailable for the purpose of adding Payer Authentication (Verified by Visa and MasterCard SecureCode Programs).

We expect this maintenance to take approximately 4 hours. During this maintenance period game servers will still be accessible. Please watch the forums for further updates regarding this maintenance.

We apologize for this interruption and will resume the affected services as soon as the maintenance is completed.

3/5 2:00より、先日掲載したVISA/Mastercardのセキュリティ認証の実装のために、全てのSOEのアカウントサービスと購入サービスがメンテナンスされます。メンテナンスは4時間を予定されています。

### **Inquisitor Release Weekend Events! - 02/29/2008**

Celebrate the release of Inquisitor with release weekend sealed deck tournaments, scheduled to start March 7-9, 2008. Each player that enters an Inquisitor release weekend sealed deck tournament will receive one (1) random Inquisitor starter deck and three (3) Inquisitor booster packs to build their tournament deck. In addition, an exclusive promotional card, Burynai Rockshaper (3P2), will be provided to each player who participates in these events.

#### [Burynai Rockshaper](#)

The details of each event are as follows:

##### Inquisitor Release Event

Entry Fee: 20 Event Passes

Format/Deck: Single Game Sealed Deck

256-player event

Each participant will receive one (1) random Inquisitor Starter Deck and three (3) Inquisitor Booster Packs to build their tournament deck.

Reward: Each participant will receive a Burynai Rockshaper (3P2) digital promo card for participating.

1st Place: 12 Inquisitor Booster Packs

2nd Place: 10 Inquisitor Booster Packs

3rd Place: 8 Inquisitor Booster Packs

4th Place: 6 Inquisitor Booster Packs

5th - 32nd Place: 3 Inquisitor Booster Packs

Everyone Else: 2 Inquisitor Booster Packs

\*Rewards will scale with number of players

6-8 Rounds

Be sure to check the [Events Calendar](#) for specific times of the Inquisitor Release Weekend Events.

来るInquisitorリリースに際して、Tournamentが開催されます。

US-Onlyなのは言わずもがなですが、US側からもEntry Fee 20EPという高額設定に対して若干クレームも上がってるようです。

・・・もちろんEP分のパックは手に入るんですが、全部Sealed戦ってのも考え物ですね。

Runnyeye Warmongerより出回らないこと請け合いの一枚です。

### **Sneak Peek at Brand New Legends of Norrath: Inquisitor Loot Cards! - 02/29/2008**

Inquisitor is coming...and with it a new set of loot cards sure to please even the most discriminating of EQ and EQII loot hounds! Check out these beauties and get ready to rock because Inquisitor is rolling in!

[Click here to view](#)

お待ちかねのLoot Card情報です。  
Food CartとWine Cart...Dwarfモデルのマネキンなんかはちょっと気になります。

### **Iksar Abductor Promo Card Update - 02/29/2008**

Due to an inadvertent omission of this card from our recent patch, the *Iksar Abductor*(3P1) promo card will not be added into the *Legends of Norrath* client until *Inquisitor* launches, scheduled to occur on Friday, March 7, 2008. We will grant this promo card to eligible players on or shortly after the launch of the *Inquisitor* expansion. We apologize for any inconvenience this may have caused. Any purchases made during the scheduled program (until 11:50pm PST on Thursday, March 6th) will now be awarded two (2) *Iksar Abductor*(3P1) promo cards for every three (3) booster packs purchased.

On or about March 7th we will retroactively credit the appropriate number of *Iksar Abductor*(3P1) promo cards to each account that has met the requirements for this promotion.

Please visit the original article for [details of this promotion](#) and how you can get your hands on an *Iksar Abductor*(or two!) on or about March 7th.

Iksar Abductorキャンペーンに不具合発生のお知らせです。  
購入されたPackに対して、Iksar Abductorは付属しません。  
これは、Inquisitorリリース時点まで、このカードが存在しない？ことが原因のようですが、リリースと共に、期間中の購入履歴より再チェックし、**3パックに2枚**のAbductorが提示されます。  
最終的にAbductorは手に入りますのでご心配なく。

### **Inquisitor Raid Preview: Blood of Di'Zok - 02/28/2008**

By Chuck Kallenbach  
Game Designer, SOE Denver

Players have been hungry for new raid content, and *Inquisitor* delivers with this new Chardok four-man raid! This time, you're journeying to the continent of Kunark, looking for the forest called the Burning Woods. There, you'll find the ancient military fortress known as Chardok. It's the ancestral home of the Di'zok family, royal members of the Sarnak race. Along with the debut of Sarnak units in *Inquisitor*, this raid lets you meet the ruling family on their own turf.

#### [Serve the Sarnak](#)

Along with some Iksar followers, Chokidai animal pets and Sebilite guards, this castle is full of Sarnak, as you would expect. That means this ability provides a huge boost to most of the units in the Chardok raid deck. Players will be able to bring other Sarnak units to this raid, but *Serve the Sarnak* only works for the units belonging to the raid boss... the loyal servants!

In the Chardok raid, there's a progression of avatars, just like in the Trakanon raid. First, you'll meet the Bridge Keeper, and you'll have to quest to defeat him. Then it's time to start working your way up the royalty chain.

Your party will next encounter Prince Selrach and his army of units, followed by Queen Velazul and her powerful magics. If you can get through the Locked Door and avoid the Pit Trap, it's time for the final act.

#### [Overking's Chamber](#)

To defeat Overking Bathezid, you'll need to engage him mano-a-mano. As important as your armies of units are to getting through the rest of the castle, they'll be worthless against the Overking himself.

If the Overking's Chamber is in play by the time you encounter the Di'zok ruler, you can transform one of your remaining units into an opportunity for attack each turn. Will your guild be the first to slay the Overking?

Discuss this article in the [forums](#).

x4 Raidに関する情報です。

Overkingは、やはりOverking Bathezidだったようです。

上の2枚のクエストを見ると、やはり火力と守りがどちらも必要なシチュエーションは多々ありそうです。

前回のTrakanon's Cavern同様、今回もOverking's Chamberが攻守のキモになりそうな気がします。

### **Legends of Norrath: Inquisitor Loot Card Preview on Massively and TenTonHammer.com! - 02/28/2008**

[Massively.com](#) and [TenTonHammer.com](#) have each just released exclusive previews of 10 upcoming Inquisitor loot cards! Each site has 5 different cards, so visit them now and check out these exciting new items that are a tantalizing taste of what's to come!

Loot大好きっ子のみんに、一足早くLoot Cardの情報です。

2サイトがそれぞれ5枚、計10枚の情報を載せています。以下まとめ。

[Massively.com]

EQ1 :

Nimbus of the Ocean Lord ... パーティクルエフェクト

Bridle of the Wrulon Warder ... 乗り物

EQ2 :

Ring of the Skilled ... 指装備、30分間生産XPを15%上昇 (チャージ数の記述なし、無制限?)

Dance of the Bellywhumper ... ベリーウンパーのベリネに変身

Cloak of the Seafury ... Glide+50%Enlarge (巨大化)

[TenTonHammer.com]

EQ1 :

Familiar of the Gorged Eye ... Gorged Evil Eyeのペット召喚

Title of the Hero of the Inquisition ... 称号"Hero of the Inquisition"

Visage of the Kobord Serf ... Kobord Serfに変身

EQ2 :

A Ghostly Warg Summoning Drum ... Ghostly Warg (速度50%、近接/遠隔/アグレッション5.0上昇)

Guktan Apprentice ... RoKカエルのハウスアイテム (レントステータス軽減300)

というわけで、EQ1/EQ2から各5枚の紹介となりました。

まだまだ各種POTがTradeでよく出る今日この頃、上のリングなんか結構人気が出そうです。

ちなみに、公式のInquisitor Loot Card紹介ページはまだ出来てないようです。

### **Legends of Norrath: Inquisitor Card Preview on TCGPlayer.com - 02/27/2008**

Game designer Evan "Heimlich" Lorentz has written an article about a card from the new *Inquisitor* set for TCGPlayer.com. Check out [Iksar Bandit!](#)

[Iksar Bandit](#),

戦闘時、相手より (Raidに加わった) Unit数が多ければ、相手のUnit1体をExert、味方に回すとちょっと嬉しい名脇役、ってところでしょうか。

## **Purchase Authorization - 02/27/2008**

To provide our customers with increased credit card security, Sony Online Entertainment will be partnering with Visa and MasterCard. In a few weeks SOE will add Verified by Visa and MasterCard Secure to our Station store purchase flow.

### **Q. How will this affect an SOE customer?**

[SOE顧客にはどのような影響がありますか？]

**A. When adding new subscriptions, changing a subscription or purchasing software from the station store you, the customer, will be prompted to join Verified by Visa or MasterCard Secure. An application will pop up and prompt you to join the security program.**

[新規にサービスの追加、サービス内容の変更およびソフトウェアの購入をStation Storeから行う際、あなた（顧客）がVisaかMasterCardのセキュリティ認証を行うよう促されます。アプリケーションがポップアップし、セキュリティプログラムに参加するよう促すでしょう。]

VisaかMasterCardだけの動作です。

### **Q. How much does it cost to join Verified by Visa or MasterCard secure?**

[VisaもしくはMasterCardのセキュリティ認証にコストはどのくらいかかりますか？]

**A. It is completely free to join Visa and MasterCard's security for online purchases.**

[オンライン購入に関するVisa及びMasterCardのセキュリティ認証への参加は、完全無料です。]

### **Q. Why should I give Sony Online entertainment my personal information?**

[なぜSOEに対して個人情報を提示しなければいけないのでしょうか？]

**A. The information requested for these programs is not stored on any SOE servers. These programs are provided by Visa and MasterCard. Only Visa and MasterCard will retain the information you provide for your security.**

[このプログラムで要求される情報は、SOEのどのサーバにも保存されません。これらのプログラムはVisa及びMasterCardから提供されます。Visa及びMasterCardだけがあなたのセキュリティのため、あなたの個人情報を保持します。]

When accessing the Verified by Visa and MasterCard sign up page, please enter all requested information. This is a secure site and only Visa or MasterCard will have your information. After you have signed up for the security program, you will need to login again to verify that the card has been secured.

[]内はざっくり翻訳。

Station Storeにおける購入フローで、VisaとMasterCardの認証プロセスが追加されます。これはSOEから提供されるものではなく、Visa及びMasterCardのセキュリティ向上のために追加されたものです。

頻度、及び入力する内容は分かりませんが、今晚にでも確認してみます。

## **Inquisitor Preview: New Classes - 02/26/2008**

Inquisitor Preview: New Classes - By Chuck "Shocho" Kallenbach Game Designer, SOE Denver

Each of the four archetypes in Legends of Norrath encompass several different classes from EverQuest and EverQuest II. So far, the Fighter archetype has featured cards for Shadowknights, Paladins, Warriors, Guardians, and Berserkers.

With the advent of Inquisitor, we're shifting the focus to Monks and Bruisers. In game terms, this means we're getting away from helping or healing your units and piling on the defense. Now, it's time for your Fighter deck to go on the offensive.

## Battle Lust

A focus on avatar combat certainly includes some cool tactics, so this ability helps you by readying your avatar each time you play one. This creates some combos with cards like Wind Walk. Now you can take that damage penalty and ready your avatar to add his damage bonus. Battle Lust has great attributes as well, with a defense of 4 and 3 levels.

You'll find lots of cards adding to the attack and damage of your avatar. To provide some Monk-like flavor, we're including a two-handed bo staff that disarms and a secondary fist weapon. We tried some game mechanics that required your avatar to fight 'unarmed' without weapons or with only certain tagged items, but testing showed that was too restrictive.

After all, you're not just a Monk or Bruiser, you're an Oathbound hero! The powers granted to you by The Tribunal mean that you can mix and match armor and weapons just like healing spells and lifetaps.

One of the reasons we saved some classes for this long was to get a 'critical mass' of cards available to play them correctly. That's why you haven't seen any Scout cards for Bards, Dirges, and Troubadours... until now.

## Dissension

The first thing to notice about this new Scout ability is that it has the trait of 'Song.' Like other labels such as 'Archery' or 'Stealth,' this creates a group of cards to be searched for or otherwise modified.

In the case of Song cards, most of them are abilities that have levels and defense like usual, but they also have an effect that triggers when the Scout avatar is exerted. You can mix and match these effects to have some real fun in building your deck.

Our preview card here, Dissension, illustrates the concept that a song is 'heard by everybody.' The item destruction on this card is not tied to a combatant. Songs allow Scouts to affect things out of combat the way that Priests and Mages (who are naturally 'spell casters') can do sometimes.

You'll also find a Lute item that you can use to begin combat against your opponent when you play a Song. We decided that your Oathbound Scout hero can have up to three Songs in effect at once, because you're a legend of Norrath!

Mages will find new pet units and a strong group of Light cards to help reinforce the Enchanter and Illusionist kinds of decks. Priests are getting some new Nature cards and many Shadow cards like the new Heresy card that's already been previewed.

ブラウー的なファイター用アビリティと、バード的なスカウト用アビリティの紹介です。その他の補足説明として、 からInquisitor追加要素の抜粋。( )は意識。

Fighter :

- To provide some Monk-like flavor, we're including a two-handed bo staff that disarms and a secondary fist weapon.

( モンク的な要素として、両手持ちの棒とSecondaryな拳武器を用意しました )

- We tried some game mechanics that required your avatar to fight 'unarmed' without weapons or with only certain tagged items, but testing showed that was too restrictive.

( ゲーム中で、素手が限定された武器の使用を必要とするギミックをテストしていますが、これが非常に限定的なシチュエーションだと分かりました )

Scout :

- You'll also find a Lute item that you can use to begin combat against your opponent when you play a Song.

( あなたがSong系を使用したときに、対戦相手との戦闘を開始するLuteのItemを用意して

います)

・ We decided that your Oathbound Scout hero can have up to three Songs in effect at once, because you're a legend of Norrath!

( Scoutのヒーローは同時に3つのSong効果を同時に発動できます。だってあなたはノーラスの伝説ですから！ )

補足：EQ2では歌Buffなんて同時に掛け放題ですが、EQ1ではSongは重複しません。

補足2：要するに、Stanceみたいに重複×じゃありません、ということですね。自動Jugglingみたいなもんです。

Mage :

・ Mages will find new pet units and a strong group of Light cards to help reinforce the Enchanter and Illusionist kinds of decks.

(メイジにはエンチャンター及びイリュージョニストに則した、Light属性の新しいペットが追加されます)

補足：Personaのことでしょうか。

Priest :

・ Priests are getting some new Nature cards and many Shadow cards like the new Heresy card that's already been previewed.

(プリーストには新しいNatureカードと、以前紹介したHeresyのようなShadowのカードが大量に追加されます。)

少しづつ、細かいディテールが明らかになってきました。  
続報も要チェックです。

**重要：カード購入、Redeem、Trade等で不具合が確認されています**

参考：Missing Cards... AGAIN

[http://forums.station.sony.com/strategygames/posts/list.m?topic\\_id=7749](http://forums.station.sony.com/strategygames/posts/list.m?topic_id=7749)

参考：Only 14 cards in a pack

[http://forums.station.sony.com/strategygames/posts/list.m?topic\\_id=7724](http://forums.station.sony.com/strategygames/posts/list.m?topic_id=7724)

参考：Missing Redeemed Cards

[http://forums.station.sony.com/strategygames/posts/list.m?topic\\_id=7723](http://forums.station.sony.com/strategygames/posts/list.m?topic_id=7723)

Tradeしたカードや、開封したPackの中のカード、Redeemしたカードなどが、(一部) 転送されない不具合が確認されているようです。

Dev Teamからの見解が出るまで、これらの操作は控えた方が良いかも知れません。

**Antonia Tournament Pack on Sale in the Legends of Norrath Store 2/25-3/3 - 02/25/2008**

Get the *Antonia Bayle, Ruler of Qeynos*(2P8) promo card and one of the *Nimbus of the Lover* (2EQP2) or *Poisoned Fists*(2EQIIP2) Loot Cards, as well as three (3) *Forsworn* Booster Packs, all in one package! The Antonia Tournament Pack will be on sale in the *Legends of Norrath* store from 02/25/08 at 2PM PST to 03/03/08 at 2PM PST.

[Antonia Tournament Pack](#)

2008/02/26 7:00 ~ 2008/03/04 7:00の間、Antonia Tournament Packが販売されます。  
内容は、

[Antonia Bayle, Ruler of Qeynos\(2P8\)](#)

及び、下の2枚のうちどちらか1枚と、ForswornのBooster3パックです。

[Nimbus of the Lover\(EQ1\)](#)

*Nimbus of the Lover*. Surrounds the caster in the loving embrace of Erollisi Marr.

[Poisoned Fist\(EQ2\)](#)

*Poisoned Fists*: A Poison cloud surrounds your fists.

このBooster3パックに、Iksar Avengerが付いてくるかどうかは分かりませんが、買うなら両方の期間が被る、2/29 17:00 ~ にしてみるのはどうでしょうか。

## **Legends of Norrath Promo Weekend 2/29-3/2 - 02/25/2008**

Calling all EverQuest and EverQuest II players! What's more fun than defeating opponents in your game and picking up Legends of Norrath™ booster packs, starter decks and combo packs? Well, how about the opportunity to get even more of them?

Introducing the next Legends of Norrath Promotion Weekend, set to begin at 2PM (PST) Friday, February 29, 2008 and conclude at 6:00PM (PST) on Sunday, March 2, 2008. During this special weekend, EQ and EQII players should not only enjoy an increased rate of card pack drops, but will have the opportunity to obtain two brand new cards: Thulian Dreadknight (2P9) and Wood Elf Shaman (2P10):

[Thulian Dreadknight\(2P9\)](#)

[Wood Elf Shaman\(2P10\)](#)

It's not only a great time for current Legends of Norrath players to score big, but also the perfect opportunity for EQ and EQII players to come see what all the buzz is about with this great new addition to the universe of Norrath. It will be a blast - especially with an increased opportunity to loot some great cards!

So combat those EQ and EQII enemies this weekend and loot, loot, loot! Then use your card bounty to continue on your way to becoming the ultimate Legends of Norrath player!

See you there!

Forsworn最後の?のPromo Weekendです。

2008/03/01 7:00~03/03 11:00の間、上記2枚のPromo CardがDropします。

Thulian TerrorlordをDefense寄りに調整したDreadknight、Exert能力付きUnitと相性の良さそうなWood Elf Shamanと、どちらも使いどころのある2枚です。

## **Cry Havoc and Let Slip the Units of Inquisitor! - 02/22/2008**

By Chuck 'Shocho' Kallenbach, Game Designer, SOE Denver

Just like in the first two Legends of Norrath sets, you'll find lots of different unit cards in Inquisitor. We've focused on four races that you'll find featured on a half dozen cards, two Light and two Shadow. Also as before, you'll find one of these four races in each of the four starter decks.

You've seen High Elves (that's Light Elf unit cards) and Iksar (who are Shadow units) before, and the new set provides even more of those. Of course, they have their own themes and mechanics to tie them together in interesting ways. But this article will focus on the two newer races in the set.

First, we have the lovable Halflings, who are short of stature and fond of song, food and mischief. Along with a barmaid, a sheriff and a deputy, you'll find this lovable guy. He's got a sermon to deliver, and it might just have a lasting effect on you.

[Halfling Preacher](#)

Faction has been a keystone of Legends of Norrath since its original release, and until now, there have been only a couple of ways to use it. You can stock your deck with cards that get 'bonus' text when your avatar becomes Light or Shadow. Or, you can include both Light and Shadow cards in your deck, assuming that you'll never get 10 faction either way. A few cards even prefer that you live in that 'neutral zone' since they provide drawbacks for gaining Light or Shadow.

One thing that has almost never happened in the game before is for you to be able to mess around with your opponent's faction. If your opponent is racing to 10 Shadow, trying to turn on that bonus

text, the Halfling Preacher will slow that down, maybe even buying you a turn before the Big Switch is thrown.

The nastiest result is when you catch a neutral player too close to one side or the other, and he pegs the meter when he still has cards of the wrong faction in his deck!

The Good Reverend can also put you on the fast track toward your own Light faction, by simply attempting his quest to boost your own faction. He's just preaching, he doesn't care who listens! (Gee, do you think there'll be another unit like this that boosts Shadow faction? Yeah, I think so too.)

The other race we'll talk about today is Troll. Squarely on the Shadow side of the faction line, they enjoy fighting and eating. Hey, they have that in common with Halflings, how about that? We have burly and bloodthirsty trolls, and also plunderers and slayers. Today's Troll preview illustrates their naturally surly nature.

### Troll Invader

Yes, that's right, the Troll Invader is the Poster Boy for 'Does Not Play Well With Others.' Obviously, he's cool in the early game when a single unit at a quest can make a big difference. However, unlike the Orcish Swordmaster, the Invader's bonus is renewable just by moving away other friendly units from his quest. Or put him in a deck with Goblins, so that when they all explode he'll be left alone to do his invading.

You'll find other surprises in the unit category in Inquisitor. Isn't it true that Mage was the only archetype with its own units? Not any more. Only two units could get a unit card from your deck... until now. There are wild animals with 'territorial' game texts that attack questers. You can get our famous starter deck heroes as playable units, along with a few more Oathbound characters on unit cards for the first time.

Inquisitorで追加される、HalflingとTrollのUnit紹介です。  
どちらのカードも、コストの割に使い勝手が良さそうです。

### **"Abduct" the First Inquisitor Card on February 29, 2008! - 02/22/2008**

With the release of Inquisitor just around the corner, players will soon have the opportunity to snatch some Inquisitor gameplay with the Iksar Abductor (included free with the purchase of any combination of three (3) Oathbound or Forsworn Booster Packs). This powerful new unit features a brand-new keyword addition to Legends of Norrath – Vigilant. You'll find this keyword on some of the new Iksar and Troll units in Inquisitor. Each time your opponent attempts a quest where you have a Vigilant unit, that unit gets a token placed on it. Every Vigilant unit has its own special way of using its tokens to create game effects. The more your opponent quests, the more you can do to fight back!

### Iksar Abductor

The Iksar Abductor can be yours from the Legends of Norrath store between Friday, February 29th at 12:00 AM PST and Thursday, March 6th at 11:59 PM PST. The purchase of any combination of three (3) Oathbound or Forsworn Booster Packs will add one (1) copy of the Iksar Abductor (3P1) digital promotional card to your Legends of Norrath online collection. May Cazic-Thule bless your children to be long of tail, strong of arms and armored from birth!

Inquisitorの最初のPromo Cardが、Froglok Herbalistと同じ形式で配布されます。  
2/29 17:00 ~ 3/7 16:59の期間中、OathboundかForswornのBooster Packを3パック購入すると、Iksar Abductorが付いてきます。

### **Legends of Norrath: Inquisitor Card Preview on TCGPlayer.com - 02/21/2008**

Game designer Evan "Heimlich" Lorentz has written an article about a card from the new *Inquisitor*

set for TCGPlayer.com. Check out [Sarnak Avenger!](#)

要約：捨て山の"Sarnak"の数だけdamage bonusに+1修正。  
これは...この1枚の存在だけでも、Sarnakデッキがキそうな予感です。

### February Legends of Norrath Championship Qualifier - 02/19/2008

The February Legends of Norrath **Championship Qualifier** is set to be held on Saturday, February 23rd at 10:00 AM PST. This two-day qualifying tournament may feature some of the best and brightest Legends of Norrath players as they compete for nearly \$5,000 USD in prizes, a spot at the Championship event scheduled to be held during Gen Con Indy, their likeness on an upcoming Legends of Norrath game card, and more!

Day one of each Legends of Norrath Championship Qualifier consists of one or more heats (all starting at 10:00 AM PST) that will be Match Play (2 of 3) Swiss tournaments. The top 16 players from day one will advance to day two for a shot at the monthly title. Day two will be a single tournament that features the top 16 players from day one in a Match Play (2 of 3) Swiss tournament. At the end of four rounds of play, the top two players will face off in a single, winner-take-all Match Play (2 of 3) game to determine the qualifier champion!

Each Legends of Norrath Championship Qualifier has **NO ENTRY FEE**, so get your best deck ready today!

Event Details:

February Legends of Norrath Championship Qualifier

Date: Scheduled for Saturday February 23 – Sunday 24, 2008

Time: Starts Saturday the 23rd at 10:00 AM PST

Entry Fee: No Entry Fee

Format/Deck: Standard Constructed Match Play (2 out of 3)

1st Place: \$500 USD, "Bye" into the 2008 Legends of Norrath Championships, paid air travel to Gen Con Indy, 4-day Gen Con Indy badge, and the winner's likeness on an upcoming Legends of Norrath game card.

2nd Place: \$750 USD

3rd - 5th Place: \$400 USD

6th - 11th Place: \$200 USD

12th - 15th Place: \$75 USD

16th Place: \$50 USD

**CERTAIN RESTRICTIONS APPLY.** See the Official Rules for details. **Residents outside the US are not eligible to participate.** Award of prizes subject to eligibility verification, tax requirements and affidavit completion.

FYI, 一応今回も参加できませんということで。

そろそろトーナメントへの法務対応について、SOEからの進捗が欲しいところです。

Forum自体がTournament問題に関して、”とりあえずUser主催のTournamentを実装してくれ”的な空気になってるようです。

Inquisitorリリース前後の対応があればベストなんですが・・・動きがあればお知らせします。

### Inquisitor Preview: Keywords - 02/19/2008

By Chuck "Shocho" Kallenbach

In addition to many other exciting new gameplay features in Inquisitor, two keywords make their debut in this set. Keyworded actions come in many shapes and sizes. Some are usable only on one or two types of cards, and others fit on just about any type. Sometimes the design team takes a look at an old card and decides that its game text has enough utility to receive the keyword treatment.

[Restoration 'R' Us](#)

The Oathbound Priest card Restoration lets you ready a unit when you play that ability. We've decided that would be a cool bonus for lots of kinds of cards, so you'll find the new keyword **Restore** on many cards in the new set.

Since you can't click the keyword in this image for more info like you can in the game, I'll provide the text for Restore. When you play this card, you may ready a unit. Of course, that includes units belonging to your teammates, so Restore becomes a helpful strategy in any team game or raid.

### Resonant Sonata

While most of the cards that have the Restore keyword play during your main phase (such as abilities, items, and units), those tricky Scouts have Restore on a tactic. That's the way that Scouts like to do their business, during combat.

This card has a Troubadour-inspired effect, as you can tell from the picture of Ariseph enchanting her Elven buddies with a song. She seems like a sweet girl, but wait until you meet her in the scenarios... she's not called a Chaos Master for nothing!

The sonata you're resonating will put an opposing combatant to 'sleep' by exerting it. No other requirement other than for you to be attacking, and you love to do that, don't you Scout player? Let's call this putting you ahead in the Ready Race... this tactic exerts one of the Bad Guys and readies one of the Good Guys at the same time!

### Eternal Vigilance Is the Price

Even if your opponent isn't questing for the win, she's probably having to quest from time to time as the natural result of playing abilities. That's why you need some units with the Vigilant keyword. The game text for that is When an opponent attempts this unit's quest, put a vigilance token on this unit.

### Iksar Brigand

What do you do with these vigilance tokens? That's a complicated question to answer, because every single unit that has Vigilant provides its own special way to use its tokens. The design team likes this kind of flexibility. We call it 'adding design space.' There's an often-used analogy about finding a new vein of ore in a mine, but I won't go into that here.

Our buddy the Iksar Brigand operates in a pretty straightforward manner. I hear that dealing damage during combat is a Good Thing(TM). He's cheap enough that you can drop him at a quest early in the game and get a token or two, and then you're ready for business. Payback is... well, it's problematic for the paybackee.

You'll find over a dozen cards with the Vigilant keyword in Inquisitor. Mixing and matching their triggers and effects is lots of fun. There are even units that mess around with vigilance tokens who don't have the keyword themselves!

以前紹介された、2つのKeywordの詳細が公開されました。

まとめ：

**Restore**...このカードをPlayしたときに、自分または味方のUnitを1体、Ready状態にする。

**Vigilant**...このUnitが設置されたクエストに、対戦相手がアビリティを捧げたとき、このUnitに"vigilance"トークンを置く。vigilanceトークンの使い方はUnitによって異なる。

### **Equinox第2号プレオーダー始まる！**

[http://eq2players.station.sony.com/jp/news\\_archive\\_content.vm?section=News&id=524&locale=ja\\_JP](http://eq2players.station.sony.com/jp/news_archive_content.vm?section=News&id=524&locale=ja_JP)

EQ公式マガジン「Equinox」のプレオーダー特典でLoot Cardがもらえるようです。

[EQ1:Familiar of Valik the Cruel](#)

[EQ2:Painting: The War Scout](#)

プレオーダーの期限は日本時間で3/11 16:00です。

### **A First Look at Inquisitor - 02/15/2008**

by Chuck "Shocho" Kallenbach

Once again, the design and development teams are very excited to be able to show you what we've been working on. It's time to start talking about some of the features of the second *Legends of Norrath* expansion set, *Inquisitor*.

### **Facts and Figures**

It's the same size as *Forsworn*, and that means 210 common, uncommon, and rare cards to be found in boosters (along with some terrific new Loot cards) and four fixed starter decks that have 4 new quests and 3 random Rares each. You'll find some Promo cards sneaking out every once in a while, because we have an ambitious plan for those as well.

[Forswornと同規模で、210種のコモン・アンコモン・レアのカード（及びLootカード）が boosterに含まれていて、4つの、新しいクエスト4枚と3枚のランダムなレアカードを含む構築済みスターターデッキが用意されています。また、私たちには意欲的なプランがありますので、Promoカードについてもいくつか出現します。]

### **Questions That Need Answering**

Of course, there are 10 more single-player scenarios that continue to tell the story of your Oathbound hero. For this campaign, you're given a new job description: Inquisitor. Hunt down the Forsworn and force them to take the Oath to the Tribunal again... or face the consequences.

[もちろん、Oathboundの英雄に関する10以上のシナリオが追加されます。このキャンペーンでは、新たなクリアノルマとしてInquisitorが追加されます。Forswornを追い詰め、Oathを Tribunalへ導くか...もしくは結果に直面してください。]

Along the way, you'll meet up with the famous Oathbound characters Terin, Eluviel, Karlemayn, and Cyndra. You'll learn more about their personalities, and they'll even help you battle the forces of Chaos. If you manage to win these fights, you'll get their unit cards as rewards.

[道すがら、あなたはOathboundの有名なキャラクターである、Terin, Eluviel, Karlemaynと Cyndraに出会います。あなたは彼らの人物についてさらに知り、そして彼らはあなたが混沌の軍勢と戦うにあたって助力を得られます。もしあなたがこれらの戦いに勝利すれば、あなたは彼らのUnitカードを手に入れるでしょう。]

### **Singing Scouts**

While you journey to far-off Kunark with your list of Forsworn to convert, there are two Chaos Masters looking for you. The first one you meet is a bard named Ariseph, Mistress of Verse. She features the new cards in *Inquisitor* that show how powerful magical songs work.

[転向すべき誓いを破りし者のリストを携えて、あなたが遠くクナークへ旅をしている間、あなたを探す2人のChaos Masterがいました。最初にあなたに出会ったのは、Aniseph, Mistress of Verseと呼ばれるバードです。彼女はInquisitorにおける新しいカードに現れて、魔法の呪歌がどれほど強力なものを示します。]

### **[Ariseph, Mistress of Verse](#)**

### **Bruising Fighters**

Later in the campaign, you are surprised by a mighty Iksar monk called Kul'tak, Master of Carnage. This Chaos Master is a Fighter by trade, and he'll show you how the new cards that feature monk abilities work... while he beats you into the ground.

[キャンペーン後半では、あなたはKul'tak, Master of Carnageと呼ばれる強力なイクサーのモンクに遭遇します。このChaos Masterは本質的にファイターであり、あなたを打ち倒す上で、新しいカードであるモンク的能力がどれほど有用かを示します。]

### [Kul'tak, Master of Carnage](#)

### [Enchanting Mages and Inquisitive Priests](#)

Mages will find a focus on Enchanter and Illusionist abilities that allow you to coerce, sleep, and dispel your enemies. Shadow Priests are featured with an "inquisitor" emphasis on inquests and heresy.

[メイジはエンチャンターおよびイリュージョニスト に特化したアビリティである、あなたの敵に対する強制・眠りと解呪の能力を得ます。Shadowのプリーストはインクイジター にちなんだ査問と異端への強調を行う特徴を得ます。]

### [Halflings and Trolls and Keywords](#)

*Inquisitoris* packed with more exciting features, including new keywords, expanded link mechanics, and ways to upset your opponent's faction meter strategy. You'll be able to take cards from your opponent's discard pile so she can't use them again. New unit types include Trolls, Halflings, Sarnak, and more Iksar and High Elves. You'll find Legend units such as Al'Kabor, Master Wu, and many more. The new player-created avatar races are Halfling and Troll, each with three possibilities to change the metagame landscape.

[Inquisitorは新しいキーワードや拡張されたlink機構と、相手のファクションメーターを逆転させる戦略、のようなエキサイティングな特徴を含みます。あなたは対戦相手のdiscard pileからカードを取り、それを使えなくさせることが可能です。新たなunitの種別として Troll, Halfling, Sarnakと、より多くのIksar及びHigh Elfが含まれます。あなたはAl'Kaborや Master Wu、及びさらに多くの伝説的なunitと遭遇します。新たなプレイヤー作成アバターの種族としてはHalflingとTrollが、メタゲームの流れを変える3つの能力とともに追加されます。]

### [His Royal Highness of Chardok](#)

A new four-man raid will be found in the royal castle of Chardok, as you battle the Brood of Di'zok in the biggest test of your party's cooperation yet devised. Just like the Trakanon raid, this encounter features its own special purple-bordered cards that you'll be able to collect so you can be the Overking!

[新しい4人raidがChardokの城で行われ、Di'Zokの血族との戦いにおいて、あなたのパーティには、かつて無いほどの協力と工夫が試されるでしょう。Trakanonレイドのように、このエンカウンターは独自の紫で縁取られた、あなたが収集し、Overking となること出来るカードを持っています]

You'll be finding out many more details about these features as we continue the rollout of information about the new *Legends of Norrath* expansion set. Articles coming up in the next few weeks will provide explanations of all the new content we have planned. Stay tuned, this is gonna be fun!

[あなたは、継続されるこの新しいLegends of Norrathの拡張セットの紹介によって、これらの特徴について、さらなる詳細な解説を見つけられます。これからの数週間で紹介される記事で、この新規コンテンツに関する説明を全て行う計画です。お見逃しなく！]

Discuss this article in the [forums](#).

とりあえず、[]内にざっとした翻訳を入れて、コメントに代えさせていただきます。一字一句訳してはいませんので、参考までに。

job description 職務内容記述書ということで、前文から見て、アーキタイプとは別にシナリオのクリア時のチェックにInquisitor(限定?)が追加されるのでは、と思って訳しました。

いまさらながら、Forswornが"誓いを破った(者)"と訳せることを知りました。  
Oath="誓い"に掛かってたわけですね。

エンchanター及びイリジョニスト...これは、EQ1およびEQ2の該当職を列記して  
います。"ILLはENCじゃないか"と言われても困るんです。

インクイジター...と、表記しているのはEQ2の職であるInquisitorなのであしからず。  
Overking...軽くググって出たのが"Overking Bathezid"でした。コレでしょうか？

以下読むのが面倒な方にピックアップ。

- ・ Terin, Eluviel, KarlemaynとCyndraのUnitカードが、シナリオ報酬として用意されています。
- ・ x4 Raidの対象はChardokのOverking (Bathezid?) で、Trakanon同様に、Raid Dropかそれに類するカード入手イベントが用意されているようです。

### Legends of Norrath: Inquisitor Card Preview on TCGPlayer.com - 02/13/2008

Game designer Chuck Kallenbach has written an article about a card from the new *Inquisitor* set for TCGPlayer.com. Check out [Cerebral Shock!](#)

[Cerebral Shock](#)の紹介です。

いやらしい高DBのUnit (もしくはAvatar) には効果的な1枚です。  
個人的にはデッキに4枚欲しいタイプのカードです。

### Brand New Set Comes to Legends of Norrath - Inquisitor! - 02/13/2008

The hunt is on! The traitorous Forsworn must be brought to justice, and as an Inquisitor, no one is better prepared than you for this dangerous task.

We are proud to introduce *Inquisitor*, the next expansion to *Legends of Norrath*. With over 250 stunningly beautiful new cards including 20 new loot cards each for *EverQuestfi* and *EverQuestfIII*, this is one expansion you won't want to miss.

*Inquisitor* will feature new keywords, units, multiplayer challenges, and a single-player campaign. With so much to choose from, bringing the Forsworn their just desserts has never been sweeter!

[Click here for all the fantastic details on Inquisitor!](#)

日付が変わってSOEからの新拡張告知です。  
新規追加要素については、下の記事でざっと触れましたので、差分のみ記述します。

#### **Mounts, Baubles and Potions**

*Inquisitor* features over 20 new loot items each for *EverQuestfi* and *EverQuest IIfi* for your EQ or EQII characters.

(Lootカードの追加は今回もEQ1/EQ2に各20枚「以上」ということです)

#### **Free New Content**

SOE is giving all registered users even more free content and bonus features in the game client, including 10 new scenarios that tell the tale of *Inquisitor* and a brand new raid. Go to [www.station.com](http://www.station.com) to gain access to these new upgrades.

(10以上のシナリオ、およびRaidコンテンツの追加です)

#### **New Ways to Team Up**

Grab your closest friends and form your own guild to take down powerful raid bosses. *Inquisitor* features a four-player raid where you and three of your friends can take down the Brood of Di'zok – the Royal Family of Sarnaks in the castle of Chardok.

(4PlayerのRaidコンテンツが、下にも挙げたRoyal Family of SarnaksとのRaidだそうです。  
Brood of Di'zok Di'zok一族のなかでも、Kunark大陸はChardokの城に住むFamilyとの戦いが用意されているようです)

### Calling all SOE Gamers! - 02/12/2008

## Do You Play Legends of Norrath?

Then you won't want to miss out on the latest LoN news at [Massively.com](http://www.massively.com) today! Be one of the first people to read an exciting announcement regarding our popular online collectible card game!

リンク先、Everquest2のカテゴリトップ（現時点）に、新拡張のFirst Lookが掲載されています。

Forswornリリース時のインタビューでも触れられていましたが、やはり3月に新拡張が出るようです。

(リンク先引用)Inquisitor is scheduled to be released on Friday, March 7, 2008 with over 250 cards introducing new game play elements

リリースは3/7日予定、250種以上のカードが含まれているようです。

新拡張は”Inquisitor”だそうで、掲載されたArtにもEluvielがメイン位置？に描かれています。

記事全文は [より](http://www.massively.com/2008/02/13/exclusive-first-look-at-legends-of-norraths-new-expansion-inqu/)。

<http://www.massively.com/2008/02/13/exclusive-first-look-at-legends-of-norraths-new-expansion-inqu/>

ざっと見て、紹介されていた新要素は・・・

**Restore:** Playing a card with this ability will ready a unit on the table. Also has secondary function once in play.

この能力(=意識すればKeywordのことだと思われまゝ)を持つカードをPlayすることで、テーブル上のUnitをReadyに出来ます。(Also has secondary function... だからもう一度行動できます、ということでしょうか)

**Vigilant:** The cards with this keyword gathers power every time your opponent attempts a quest. You can then use that power to trigger different abilities.

このキーワードを持つカードはあなたの対戦相手がクエストにアビリティを捧げたときにPowerを得ます。

上記のPowerは、AvatarのPowerではありませんでした。

正しくは、「このキーワードを持つカード(Unit)は、あなたの対戦相手が（このUnitが設置された）クエストにアビリティを捧げたとき、Vigilanceトークンを得る。このトークンを、さまざまなアビリティのトリガーとして使用できる。」ということで、power=設置されるトークンのことを指すようです。

**Faction:** Prevent other players from gaining faction.

他のプレイヤーがファクションを得ることを阻止します。

(これはキーワードではなく、そういった効果のカードがある、ということでしょうか)

**New Links:** Linking to units and avatars was introduced in Forsworn. Now you'll find cards that link to items, quests and other units (see Heresy card above).

Forswornでは、UnitやAvatarへのLinkが実装されました。今回はItem、Questや相手のUnitへのLinkが実装されます。

(Linkキーワードの適用されるシチュエーション・バリエーションの拡大です)

### New Units

- ・ Troll, Sarnak, HalflingがUnitとして追加 (Avatarへの適用は?)
- ・ より多くのHigh ElfおよびIksarの追加 (Unitカードが重点的に追加された、ということでしょうか)
- ・ Master WuおよびAl'Kaborに関するカードの追加 (例として、EQ1TCのWu's Fighting Gauntletsへのリンクが・・・)

### New Archetype Focus (アーキタイプに関する調整・追加要素)

- ・ Fighter: Monk/Bruiser的なカードが追加されます。  
focus on Beatdown. We're not sure what that means for LoN, but in EQ2 it's a Bruiser AE attack. (Beatdownがキーワードのようですが、LoN上でどういう挙動なのかは分からないようです。Kick系のカード拡充、あたりは期待できそうです)
- ・ Mage: Enchanter/Illusionist的なカードが追加されます。  
(allow them to control your opponentsとありますので、Charm系のAbilityは追加されるようで

す)

- ・ Priest : Shadow Priest/Inquisitor的なカードが追加されます。  
(manipulate the faction of other players・・・上記のFaction阻害ですね)
- ・ Bard/Troubadour的な、音楽系魔法とRangerベースのArchery

### New Multiplayer Features

More raids are introduced in Inquisitor, this time using the Royal Family of Sarnaks from Kunark as the loot pinatas. This is another element of the set that will be free to all registered players.

(Raidシナリオの追加です。今回はSarnakのRoyal Familyがターゲット...有名なSarnakが出てくるんでしょうか?)

There is also promise of new guild features, but no details, yet.

(ギルド機能にもようやく着手されるようです。専用Chat Channelくらい付いてくれると助かります)

### New Races for Players

The Light favored Halflings and the Shadow drawn Troll will be introduced along with their three new play options that come with every Avatar.

(Light側はHalfling、Shadow側はTrollが追加されます)

### New Loot

(この項に関しては、情報開示等は無かったようです)

今月後半のニュースは要チェックです!

### Trakanon Raid Card Drops Ending on February 17th at 11:59pm PST! - 02/11/2008

This is your last week to loot card drops for your Trakanon Raid Deck! Drops in *EverQuestfi* and *EverQuestfi II* will run until 11:59pm PST on February 17th. Get in there and loot!

Raid Card Dropもそろそろ終了します。  
日本時間で2/18 16:59がタイムリミットです!

### Legends of Norrath Loot Tournament Weekend, February 16-18! - 02/11/2008

SOE will be hosting a weekend of major tournament events where players can receive extraordinary promotional cards and in-game loot rewards! New "Loot Tournament Weekend" tournament queues, where players can receive new promotional and loot cards will be running all weekend long. Each event will start when all slots have filled in the tournament.

Each player who participates in one of these tournaments will receive an *Antonia Bayle, Ruler of Qeynos*(2P8) promotional card and a choice of either an *EverQuestfi Nimbus of the Lover* or *EverQuestfi II Poisoned Fists* loot card! **Please note that participation is limited to U.S. residents only.**

[Antonia Bayle, Ruler of Qeynos\(2P8\)](#)

[Nimbus of the Lover\(EQ1\)](#)

*Nimbus of the Lover*. Surrounds the caster in the loving embrace of Erollisi Marr.

[Poisoned Fist\(EQ2\)](#)

*Poisoned Fists*: A Poison cloud surrounds your fists.

To play in one of these events, head over to the tournament lobby on February 16th, 17th and/or 18th and join the next available tournament queue. Below are specific details of this event and what you may expect.

*Tournament Times*

**Beginning at 7:00 a.m. (PST) on Saturday, February 16, 2008 and continuing through 9:00 p.m.**

**(PST) Monday, February 18, 2008.**

### *Loot Tournament Weekend Event*

- Entry Fee: 10 Event Passes (each player will receive at least 3 booster packs plus two (2) limited cards for participating!)
- Format/Deck: Standard Constructed
- Queue Size: 64-Player
- 1st Place: Eight (8) Booster Packs\*
- 2nd Place: Seven (7) Booster Packs\*
- 3rd Place: Six (6) Booster Packs\*
- 4th Place: Six (6) Booster Packs\*
- 5th – 25th Place: Four (4) Booster Packs\*
- Remaining Entrants: Three (3) Booster Packs\*

*\*Booster Pack prizes will be a combination of Oathbound and Forsworn*

Each player will receive an *Antonia Bayle, Ruler of Qeynos*(2P8) promo card and a choice of either a *Nimbus of the Lover*(2EQP2) or *Poisoned Fists*(2EQIIP2) promotional loot card.

So come and play -- starting February 16th. We look forward to seeing you there!

Loot Tournamentのお知らせです。  
そういえば前情報での流出以来見てなかったな、のアントニアさんです。  
LootカードはEQ1のパーティクル系もしくはEQ2のFist系、となっております。  
今月末～来月頭くらいのPack販売を待ちましょう。

### **Legends of Norrath February Loot Re-Roll, 2/8 - 02/08/2008**

It's time again for the *Legends of Norrath* Loot Re-Roll! We're adding two new loot cards to *Legends of Norrath Forsworn* booster packs. And not only will the new loot be available in unopened *Forsworn* booster packs, every *Forsworn* booster pack that's already been opened has a chance to receive one of these cards!

#### **This month's cards:**

[Visage of the Bixie Drone\(EQ1\)](#)

[Thermal Lunchbox\(EQ2\)](#)

今月のLoot Re-Rollです。  
EQ1はVisage系、EQ2は前回のReRollでもらえた保温マグの食料版（食料の効果時間が10%増）のようです。  
マグは持ってますが、チャームスロットに置かないといけなことを考えると・・・

### **Station Blog - New Blog From John Smedley - 02/07/2008**

John Smedley, President of Sony Online Entertainment, is back for another installment in his regular blog. In this edition, he shares details about SOE's fight with combating fraud and the solutions being implemented in the near future.

[Click here to read the Station Blog!](#)

SOE社長のブログのご紹介。  
情報源としてはアリなのかもしれませんが、Blogレベルまで来ると英文読むのが辛くなります...

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ニユース/200708